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The George W. Woodruff
School of Mechanical Engineering

**Georgia
Tech**  **College of
Computing**

Introduction to Computer Vision

Andy Bardagjy

October 5, 2009

www.robojackets.org

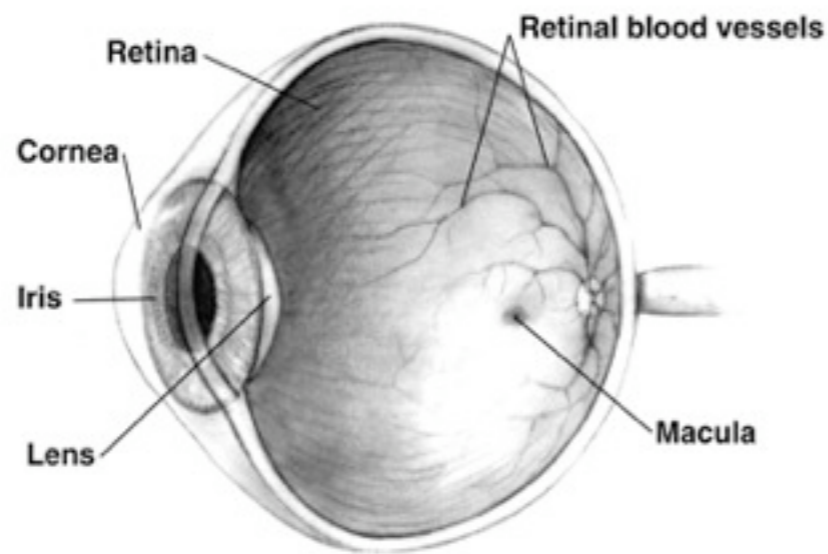
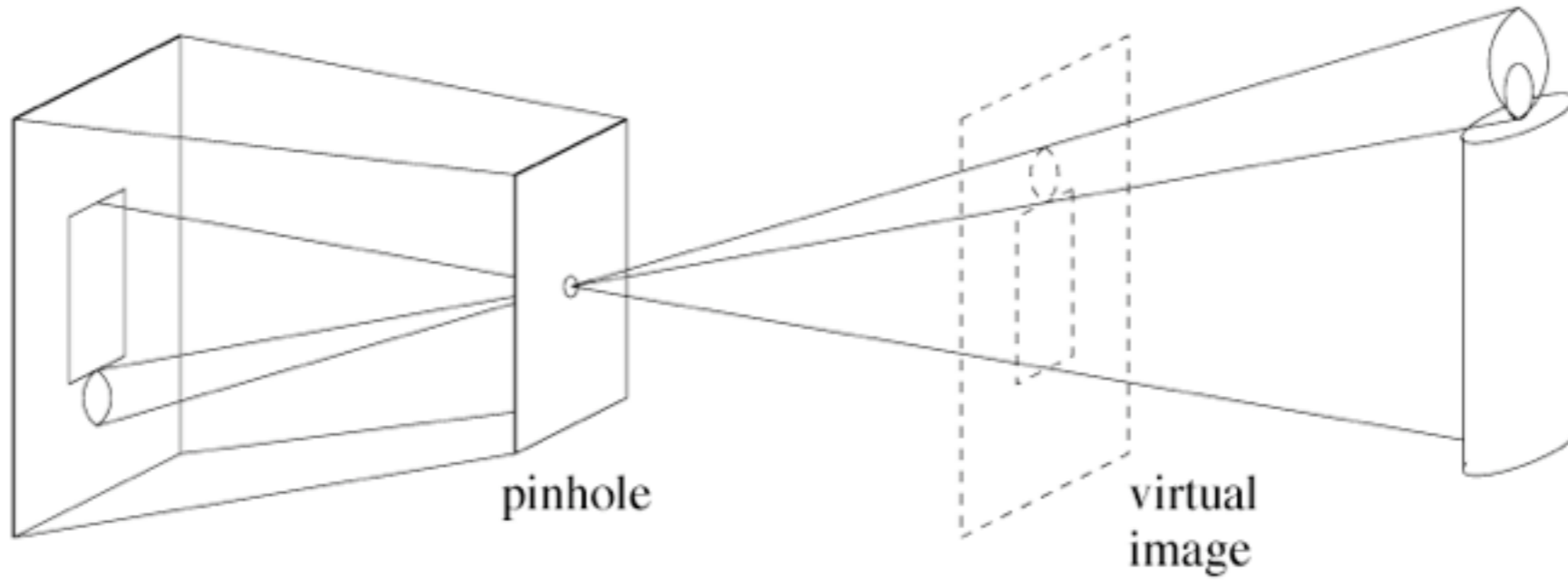


Why Use Vision



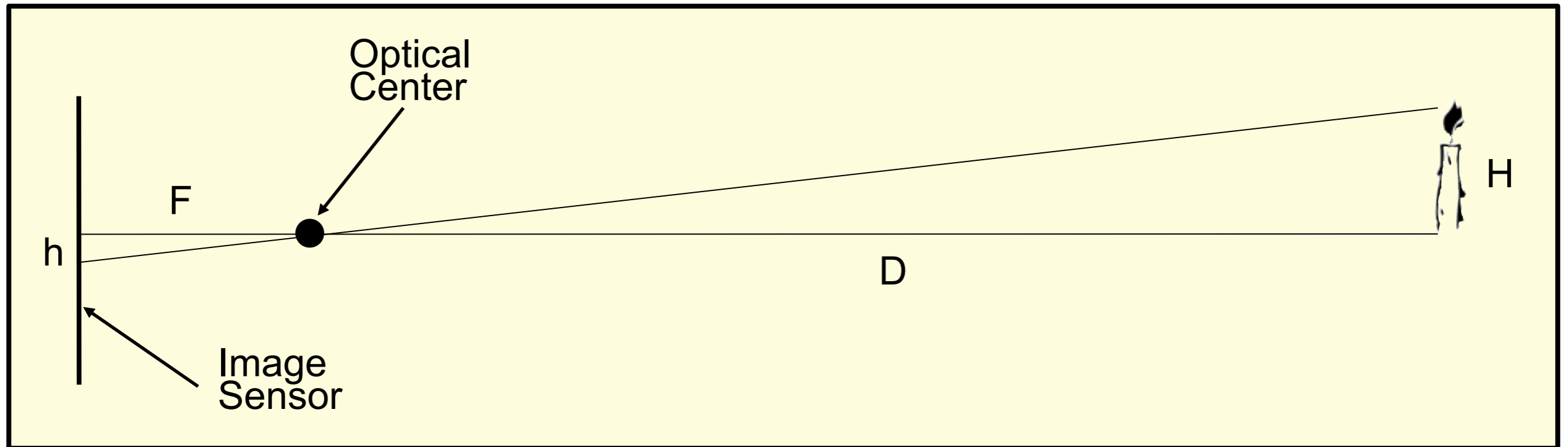
- Tremendous amount of information
 - Spatial
 - Temporal
 - Radiometric
- Cost
- Passive
- Size
- Our “primary” sensor

Image Formation





Geometry



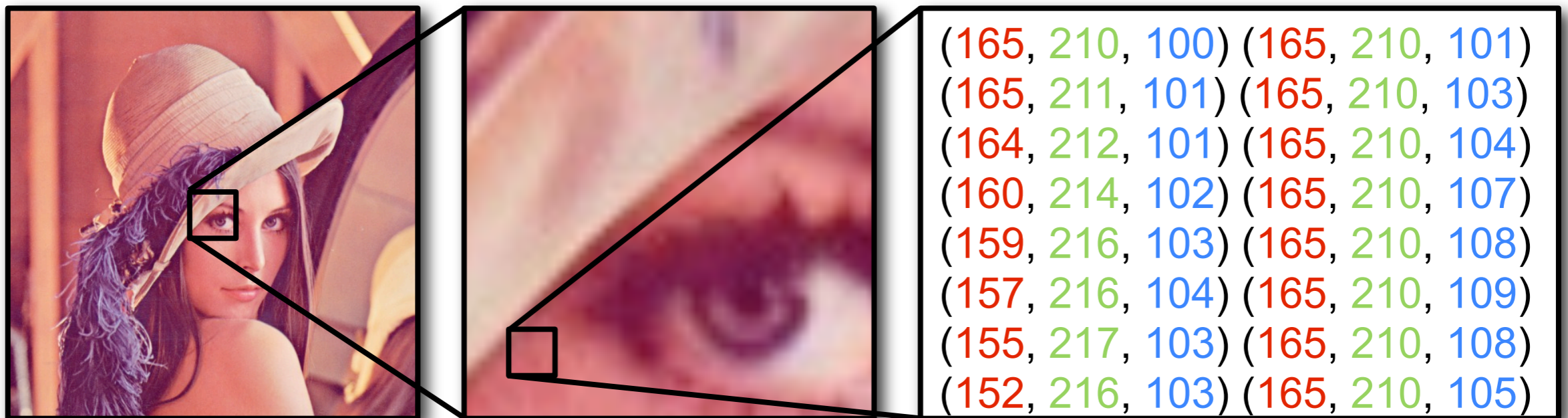
F = focal length
D = distance to object
h = displacement on sensor
H = height of object

By Similar Triangles

$$\frac{h}{f} = \frac{H}{D}$$



Image Representation



- Matrix representation of image data
- Data “cube”
- Origin at upper left



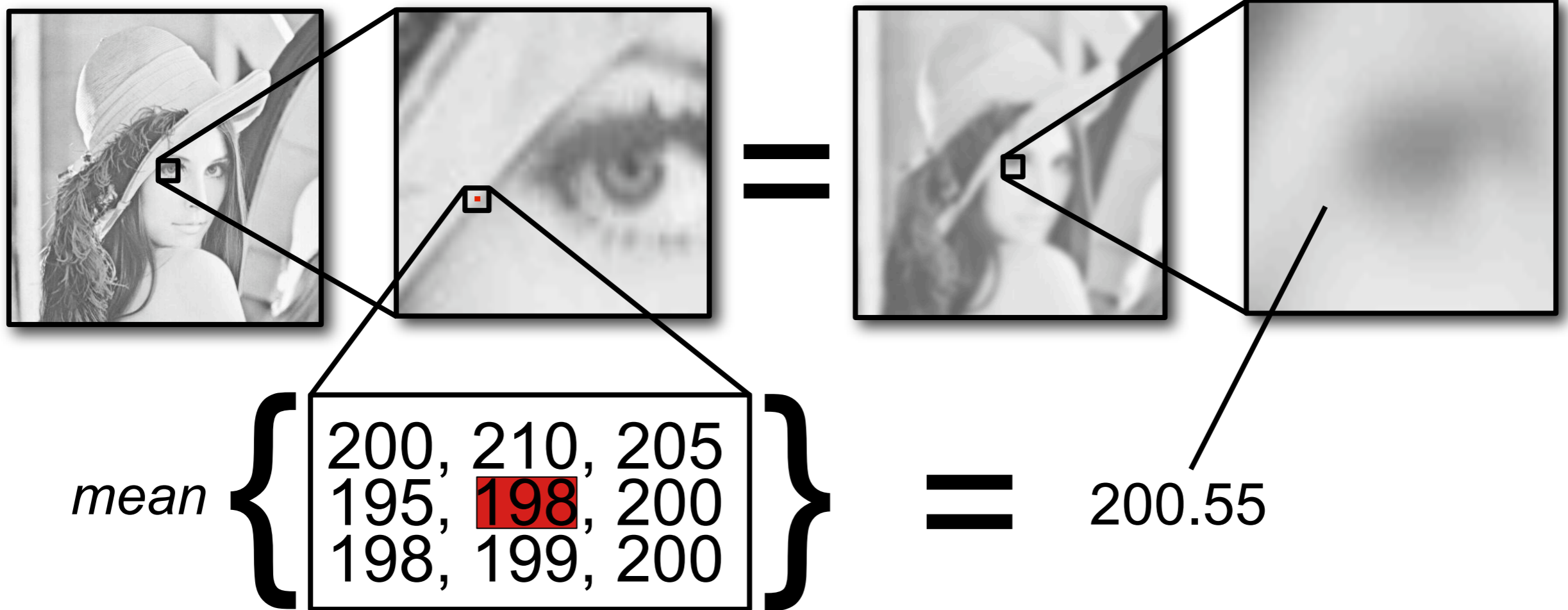
Filtering



- Median filter
- Averaging filter
- Convolution
- Thresholding

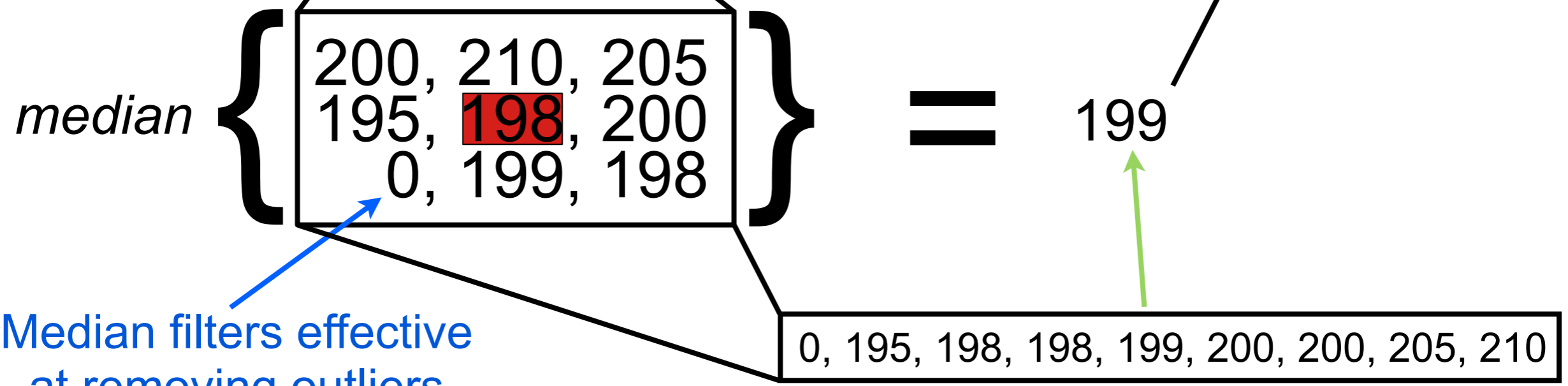


Averaging Filter





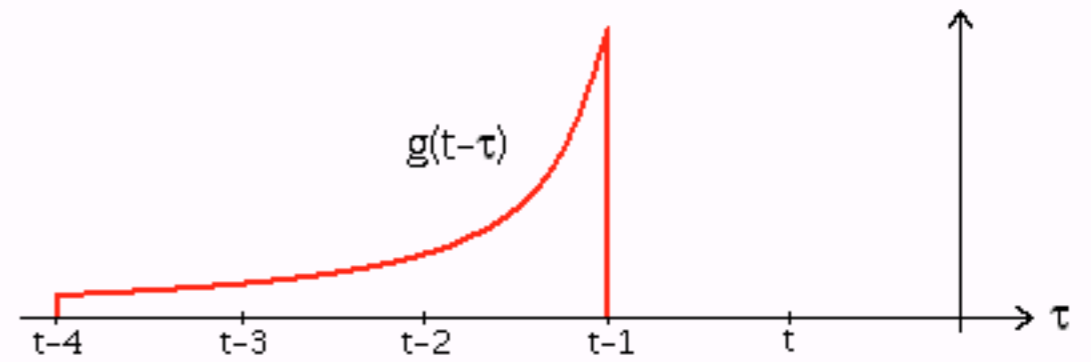
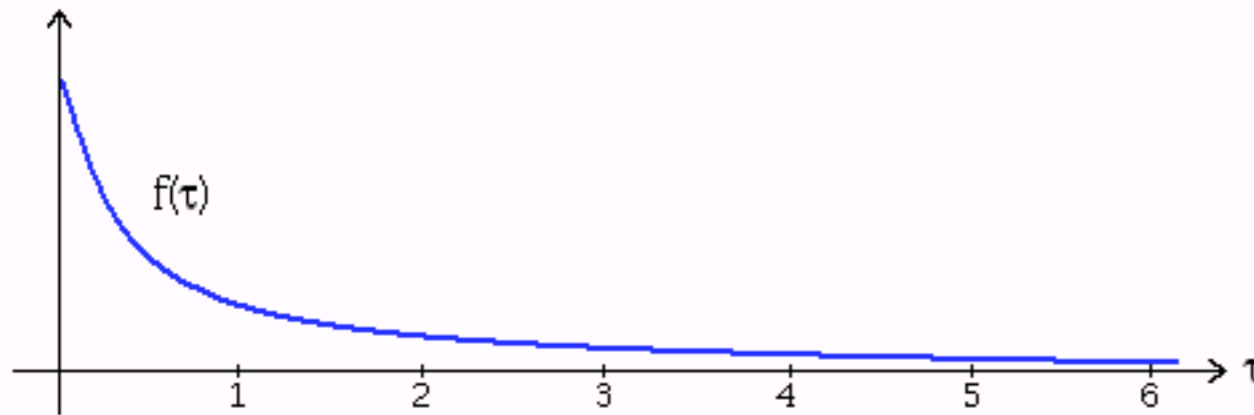
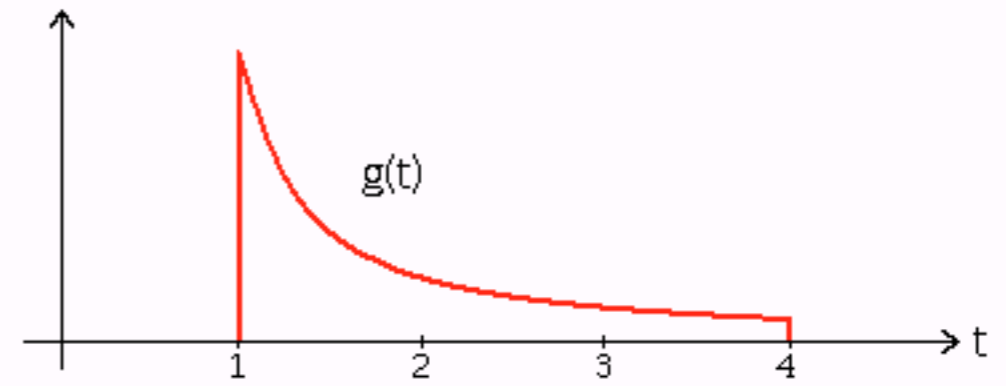
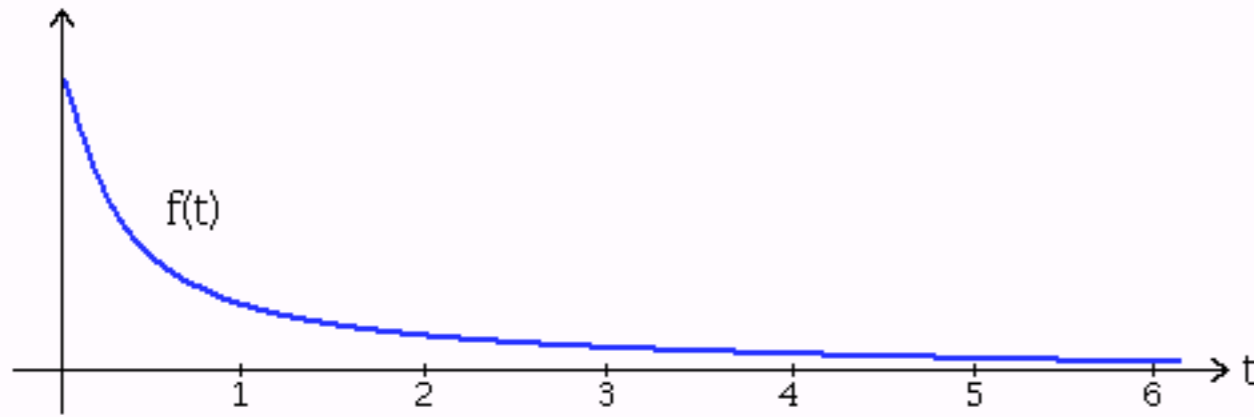
Median Filter



Median filters effective at removing outliers

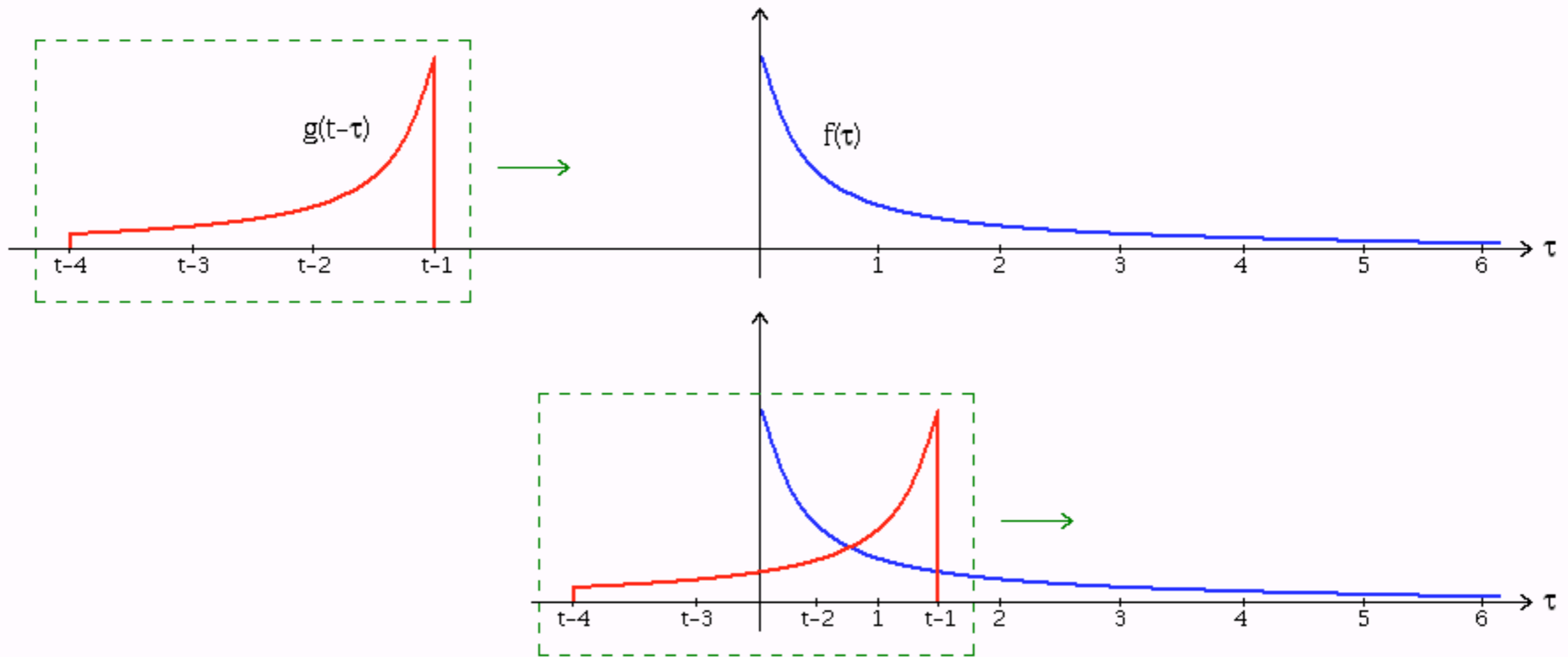


Convolution



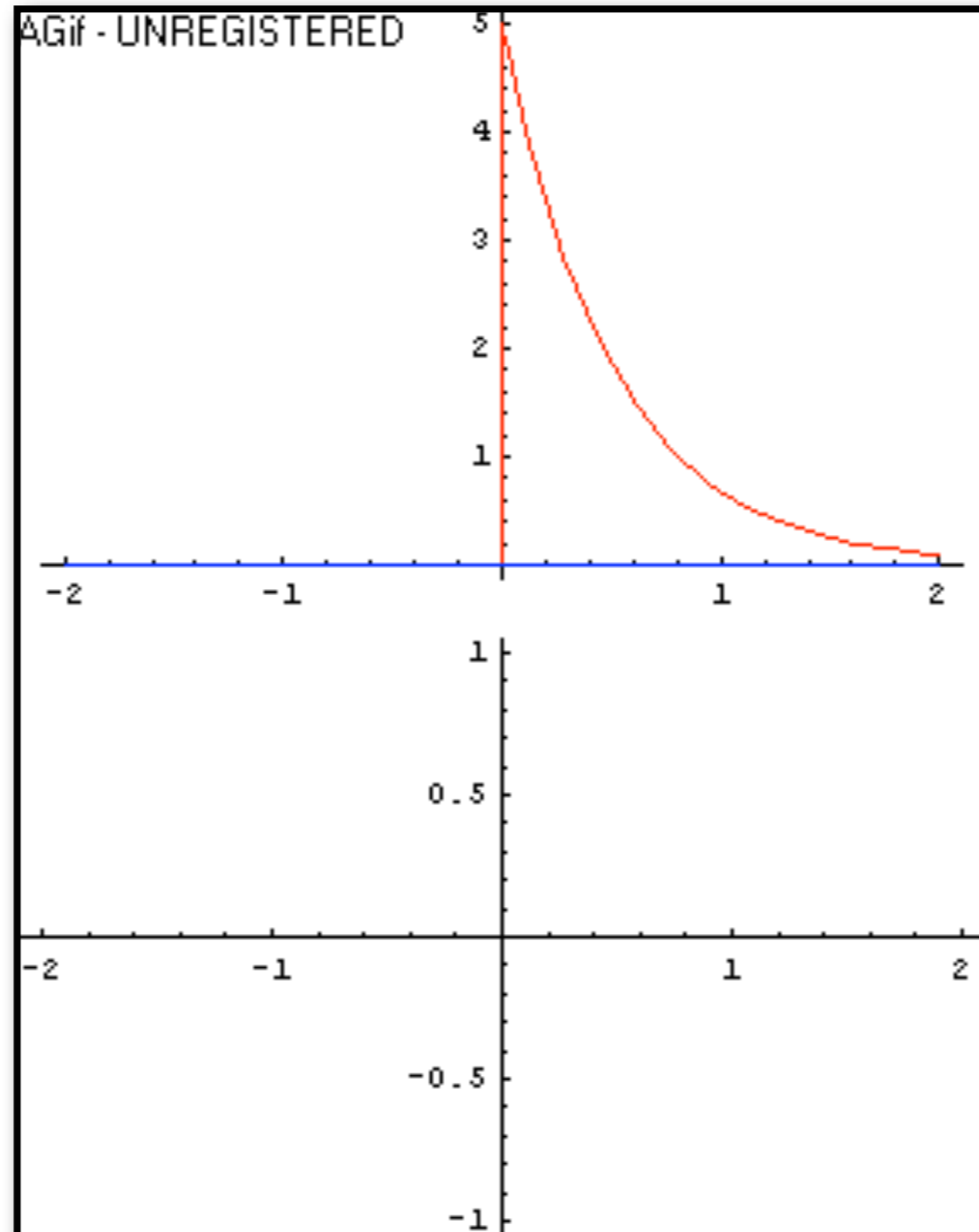


Convolution





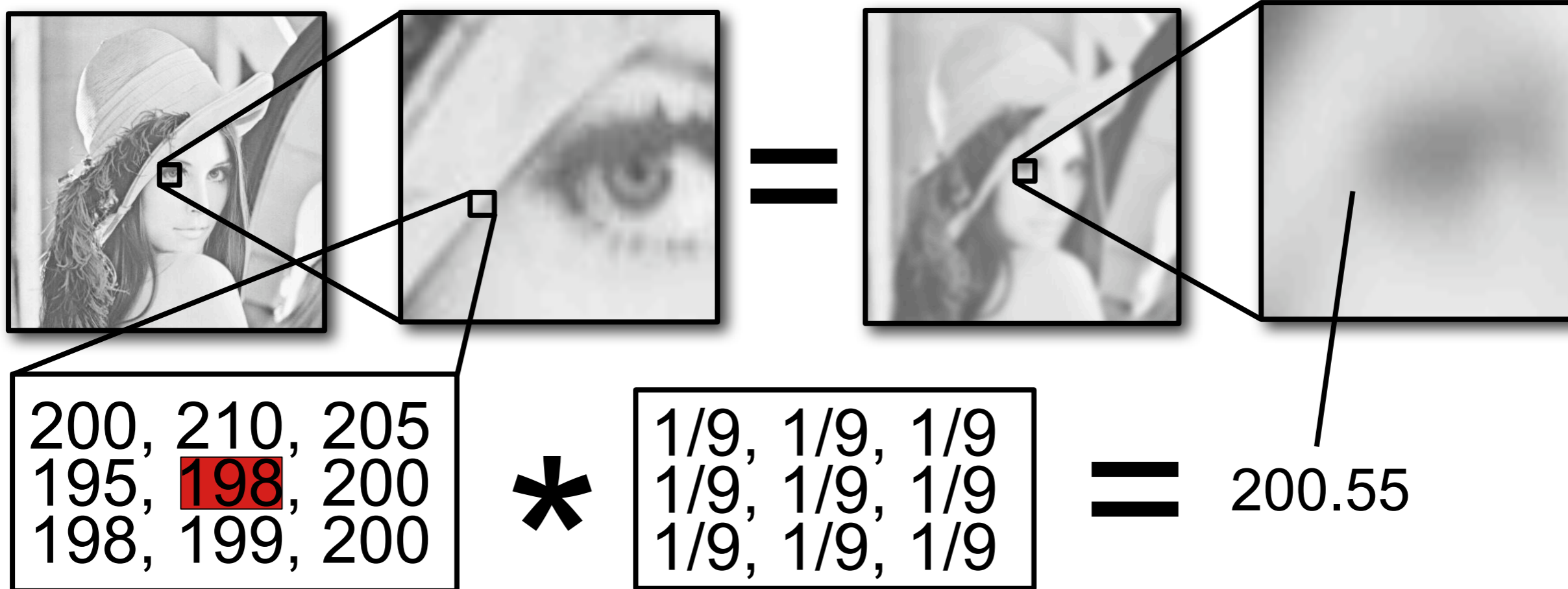
Convolution



wikipedia



Convolution



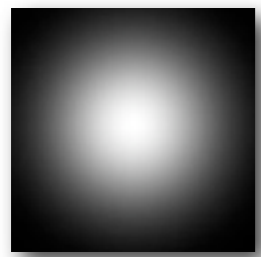
* This is an example of an averaging (“mean”) filter.

$$(f \star g)(t) = \int_{-\infty}^{\infty} f(\tau) \cdot g(t - \tau) d\tau$$
$$(f \star g)[n] = \sum_{m=-\infty}^{\infty} f[m] \cdot g[n - m]$$



Other Masks...

Gaussian Blur



*



=

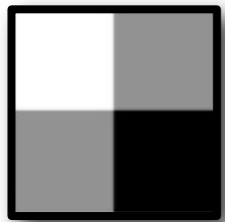


- More weight given to center pixel
- Approximates image resizing, real world blur.
- Resistant to outliers
- Enemy of noise

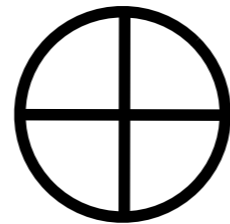


Other Masks...

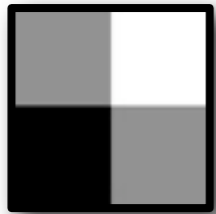
Robert's Edge Detector



*



=

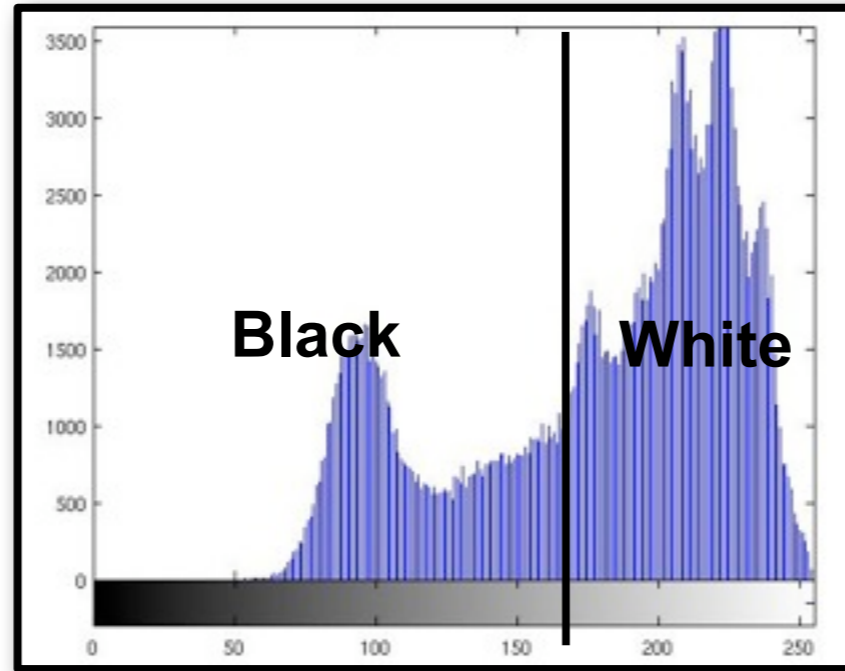


*





Thresholding



Algorithm

```
if (pixel > threshold)
    white
else
    black
```

Useful for

- Color recognition
- Crude image compression



Stereo



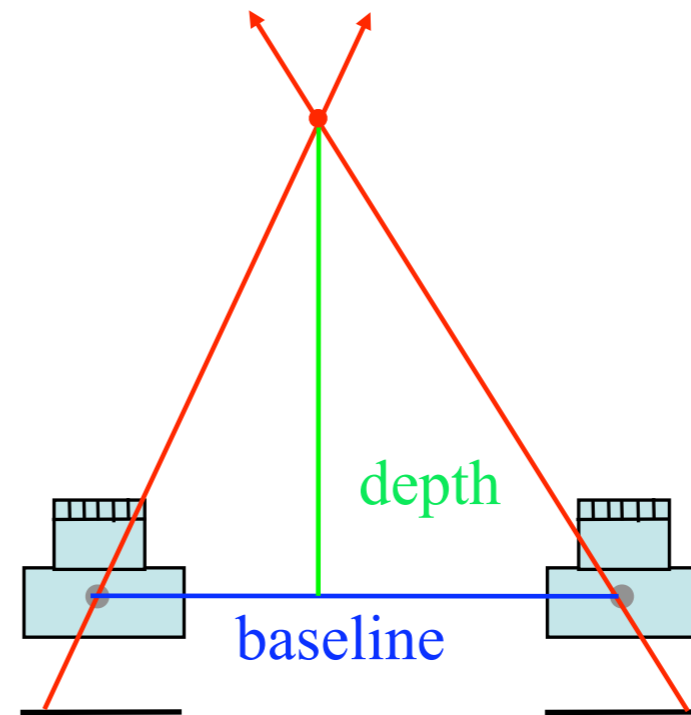


Stereo

Triangulate to find depth from the same feature in two (or more) images.

Requires

- Feature detection and matching across views (correspondence points)
- Calibrated cameras*



Left

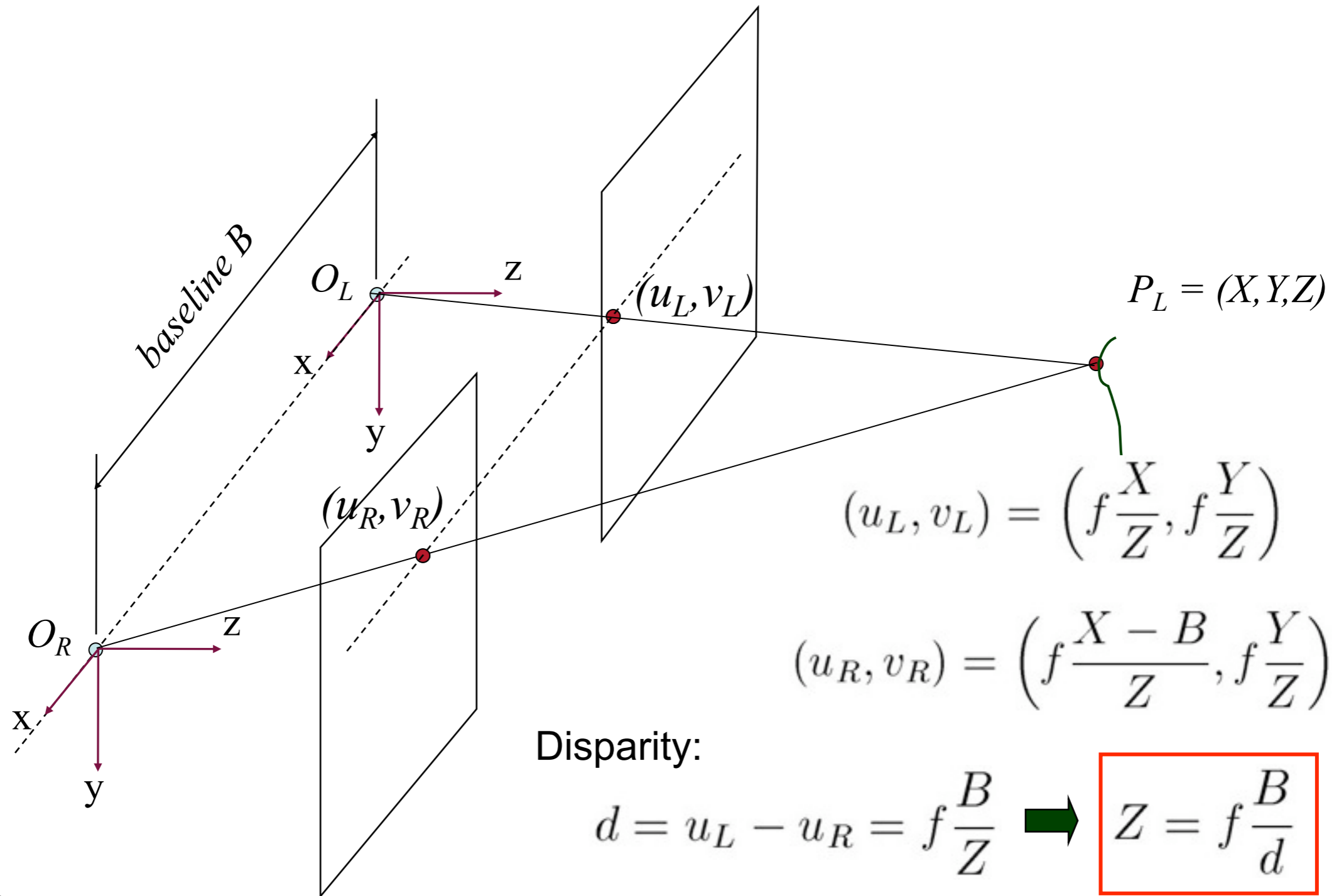


Right





Stereo





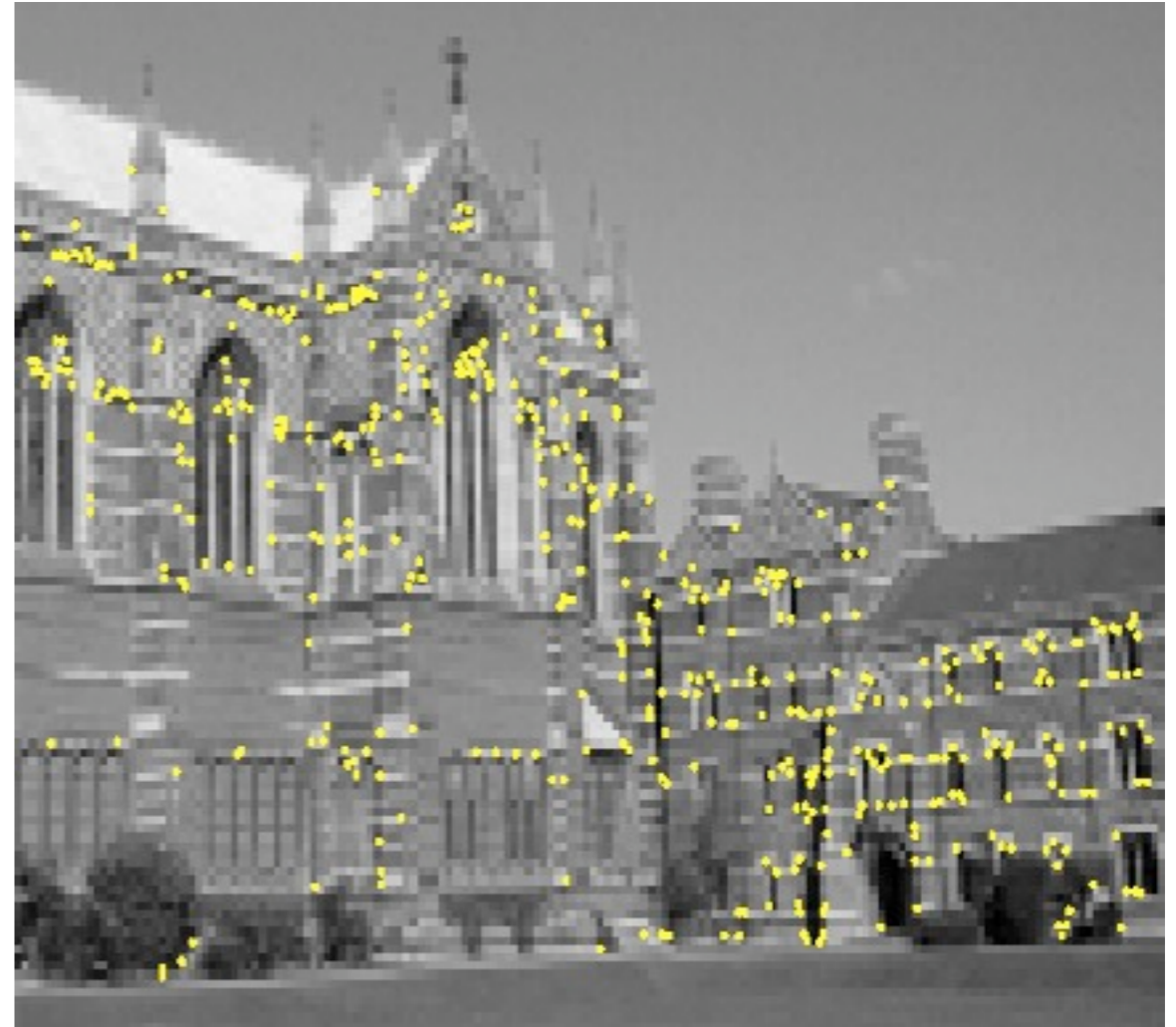
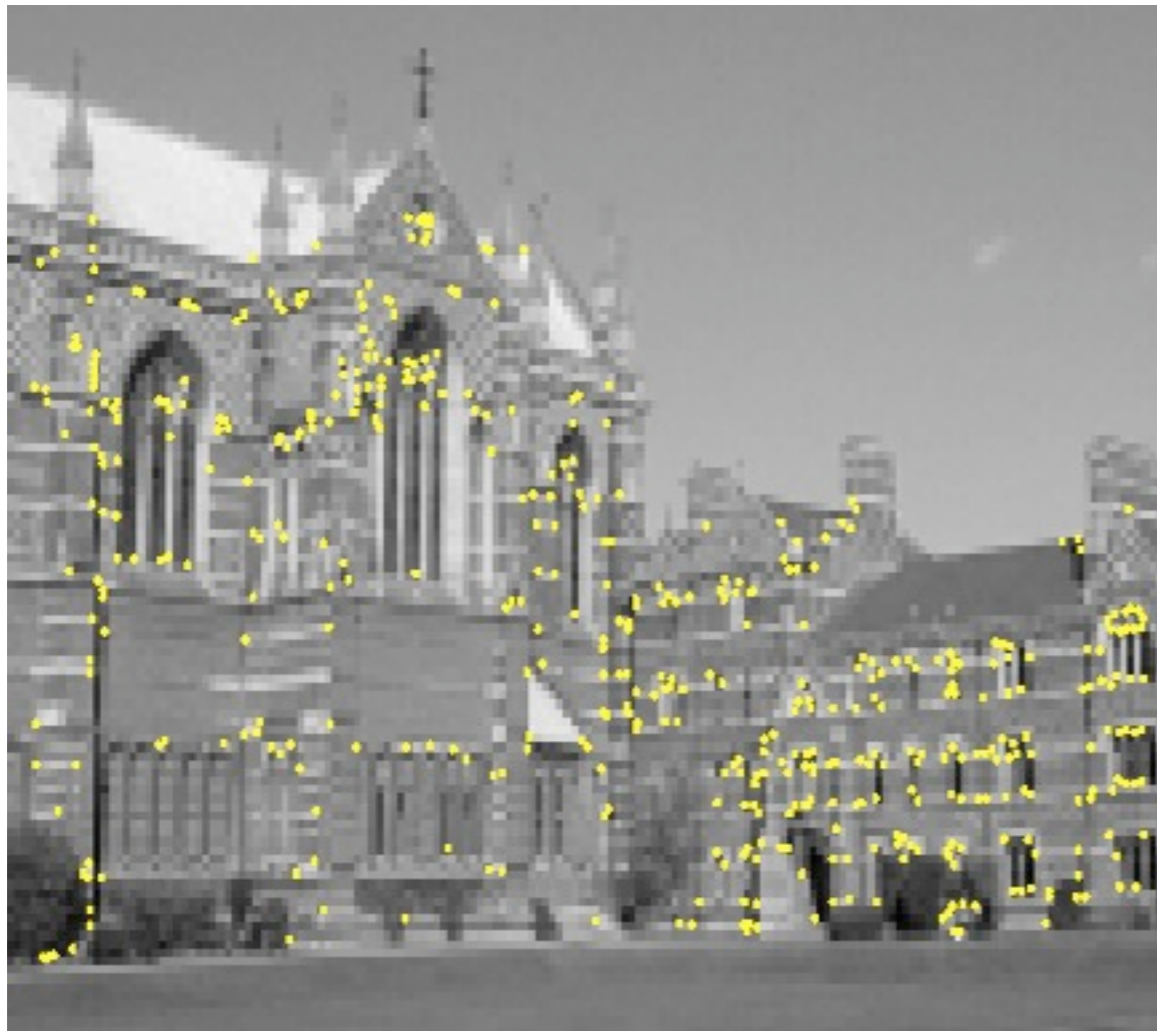
Stereo

Algorithm

- 1.Feature detection
- 2.Feature matching
- 3.Model fitting



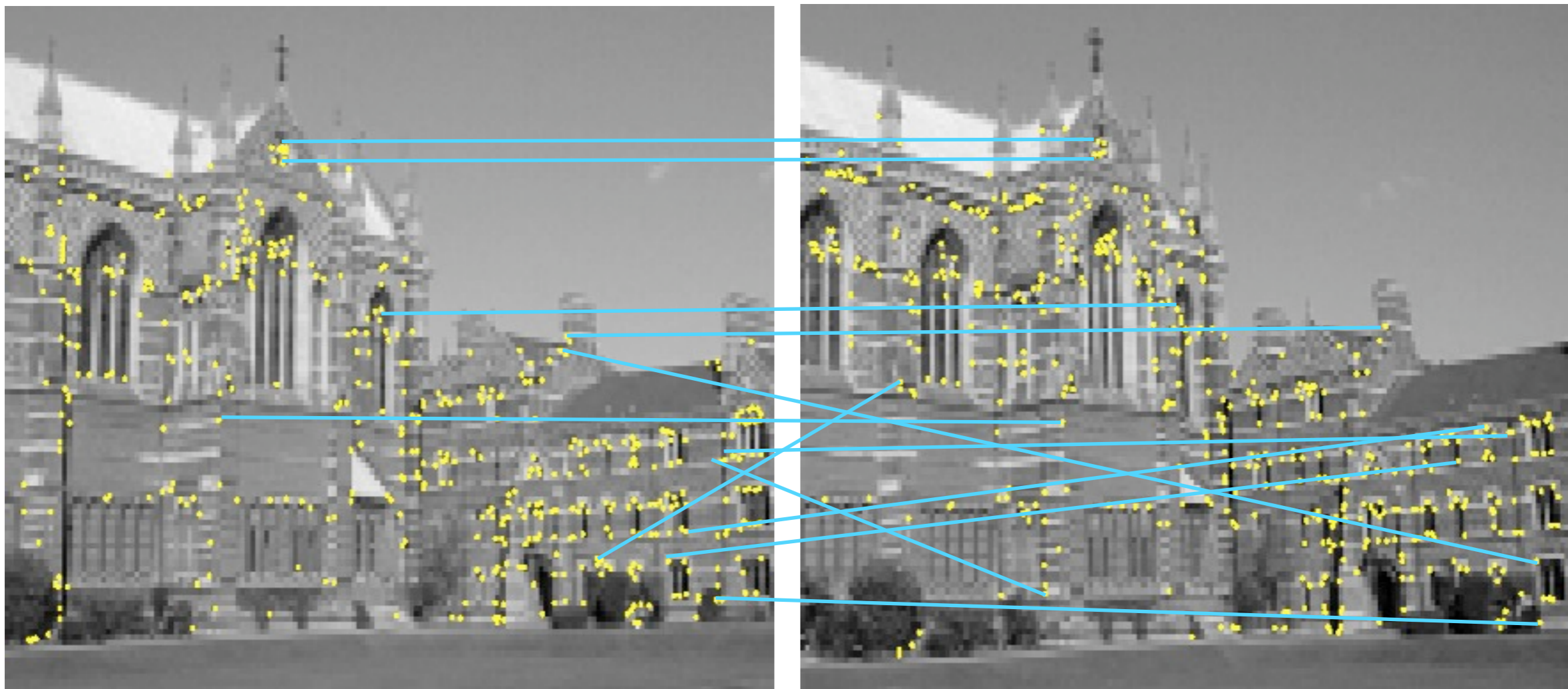
Feature Detection



- Harris Corner Detector
- SIFT Feature Detector
- SURF
- By hand...
- Actively researched...



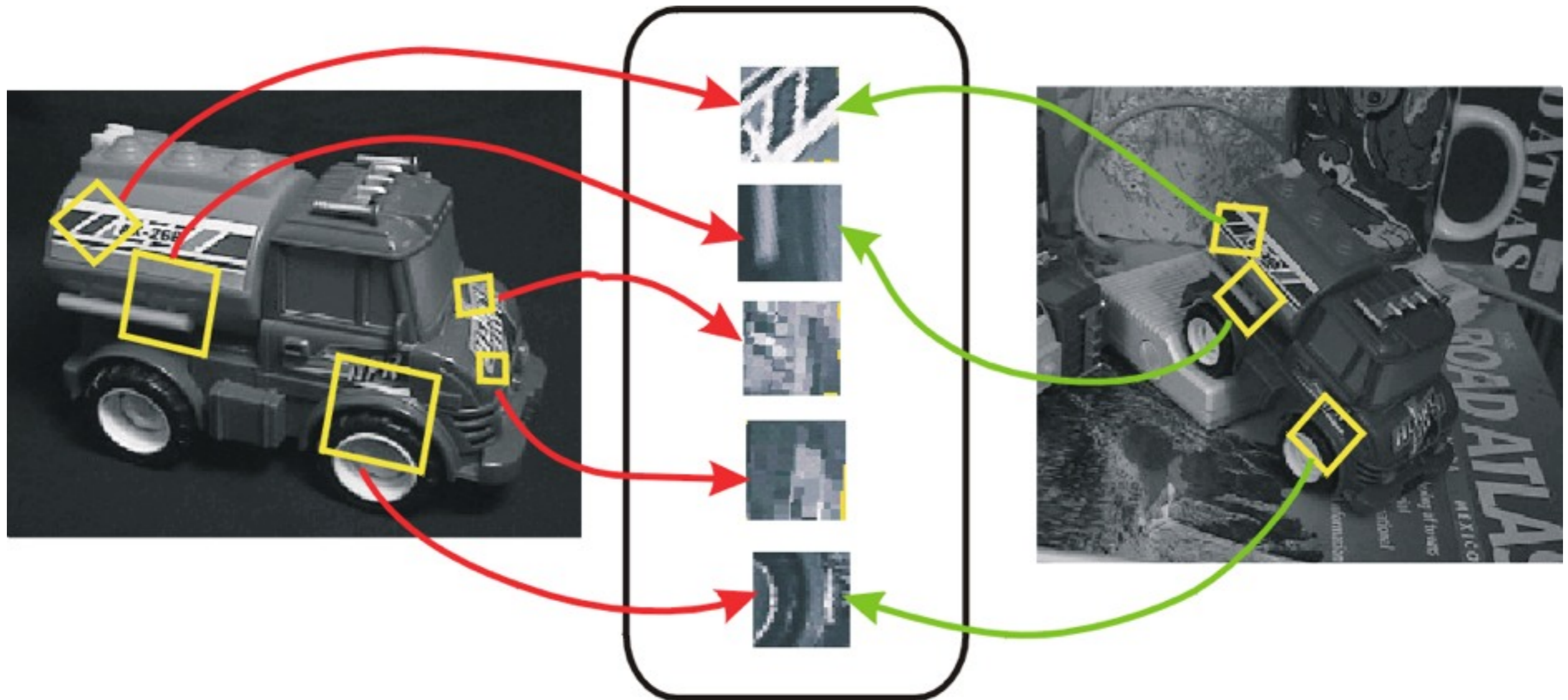
Feature Matching



- Match features
- Depends on feature type
- ie color, texture, brightness

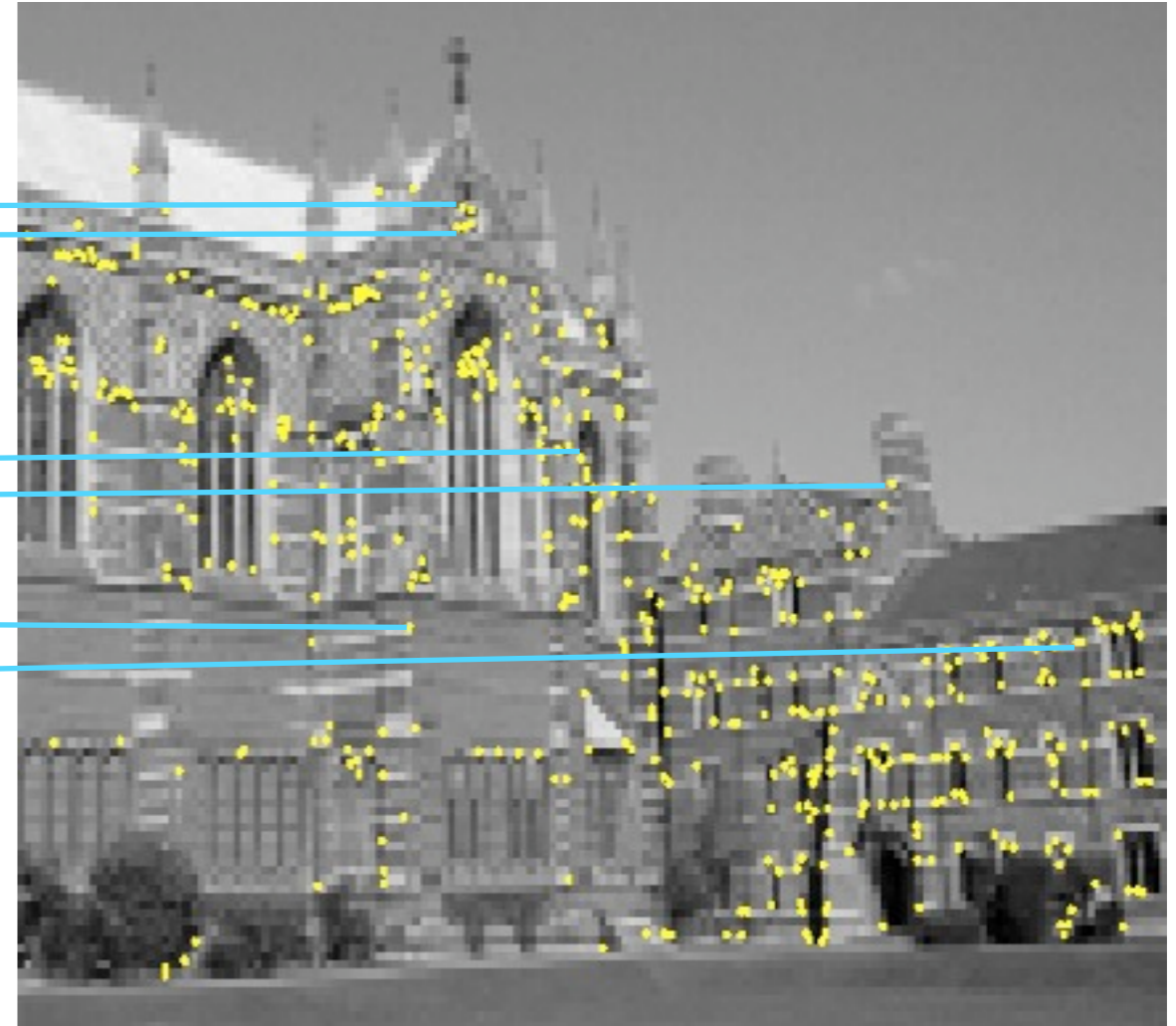
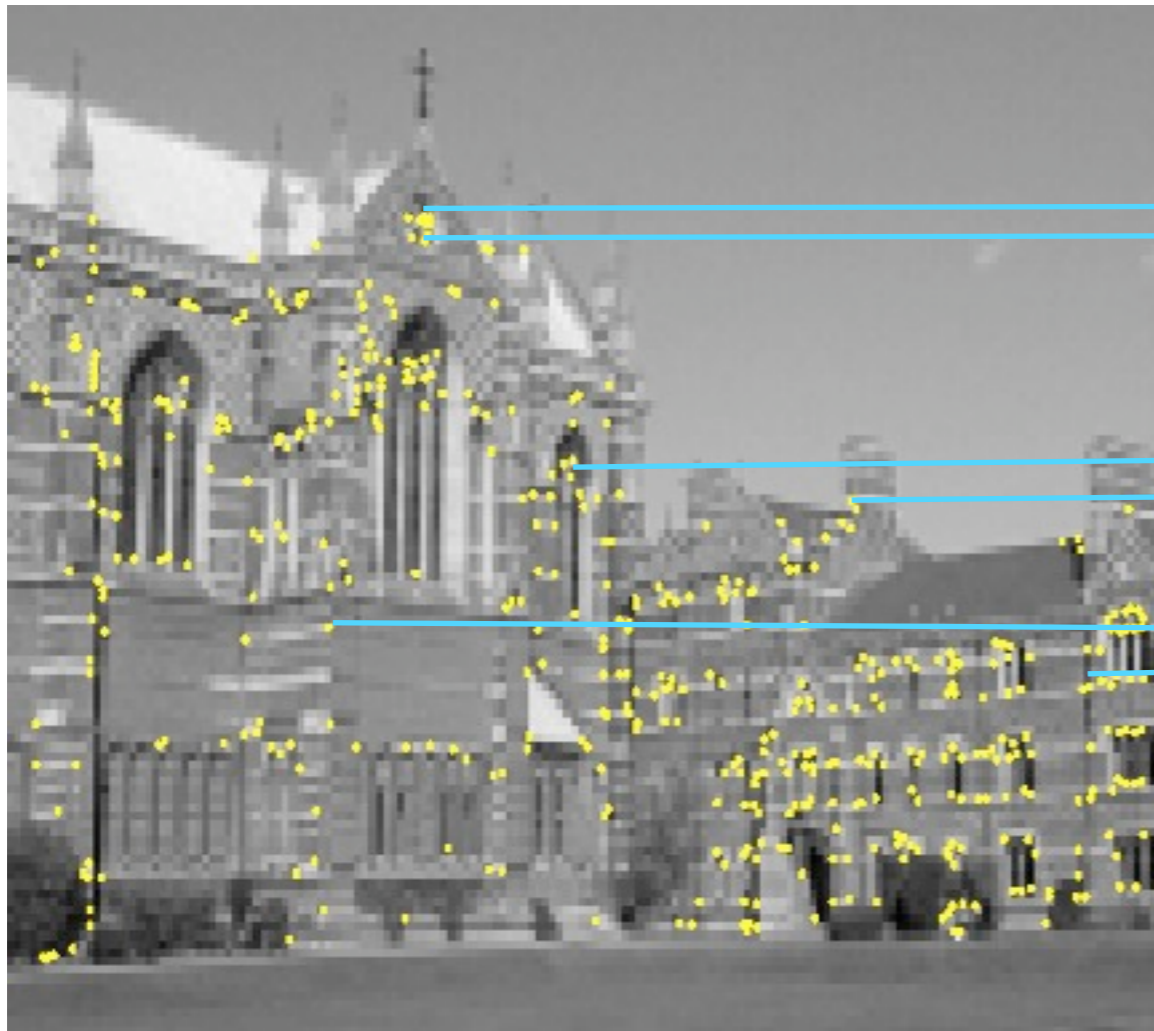


Feature Matching





Model Fitting



- RANSAC
- Particle Filtering
- Bundle Adjustment
- Expectation Maximization



RANSAC

–Objective:

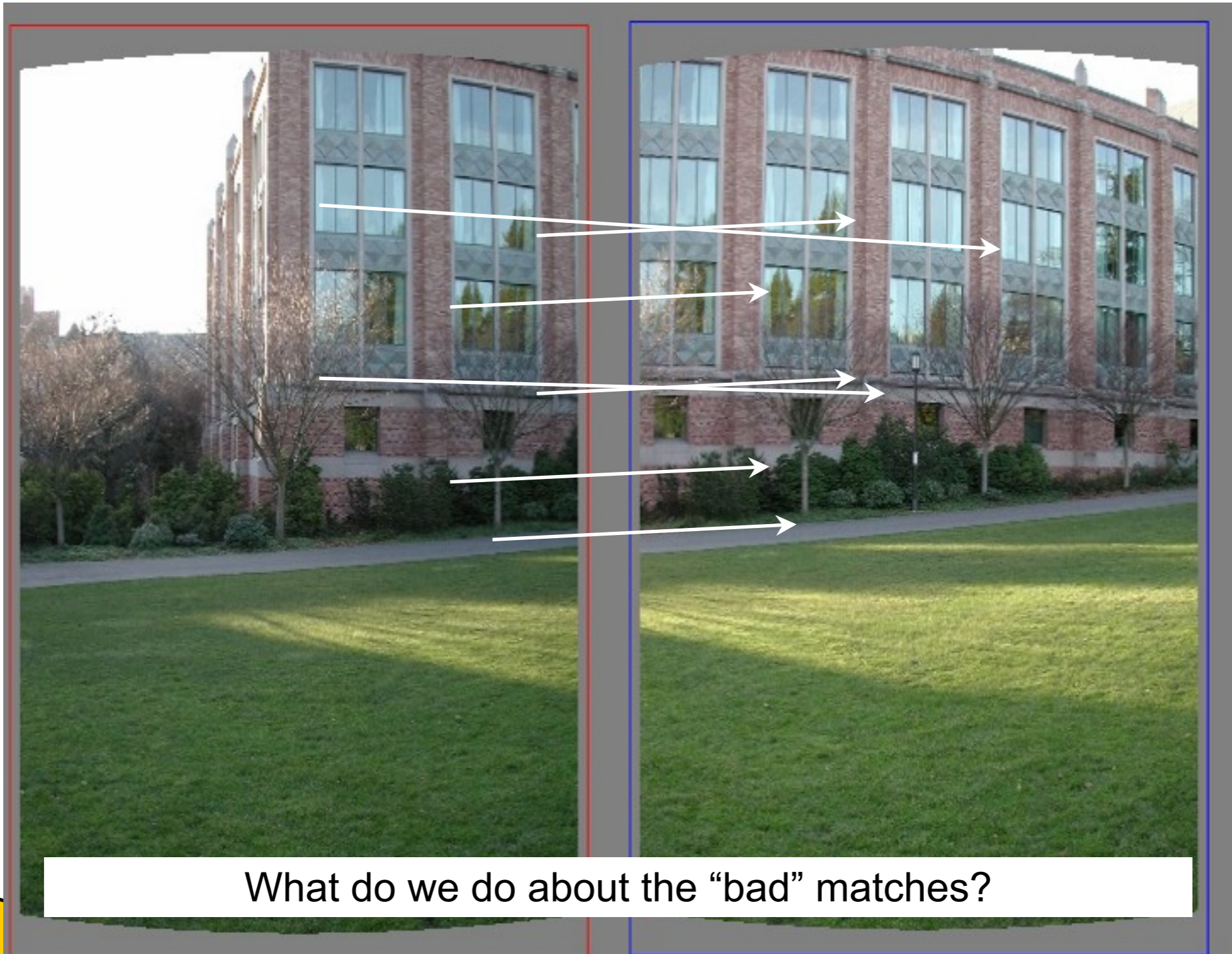
- Robust fit of a model to data S

–Algorithm

- Randomly select s data points
- Make a model with those points
- Get consensus set S (which are well described by model)
- If $|S| > T$, terminate and return model
- Repeat for N trials, return model with max $|S|$
- Optional: refine returned model



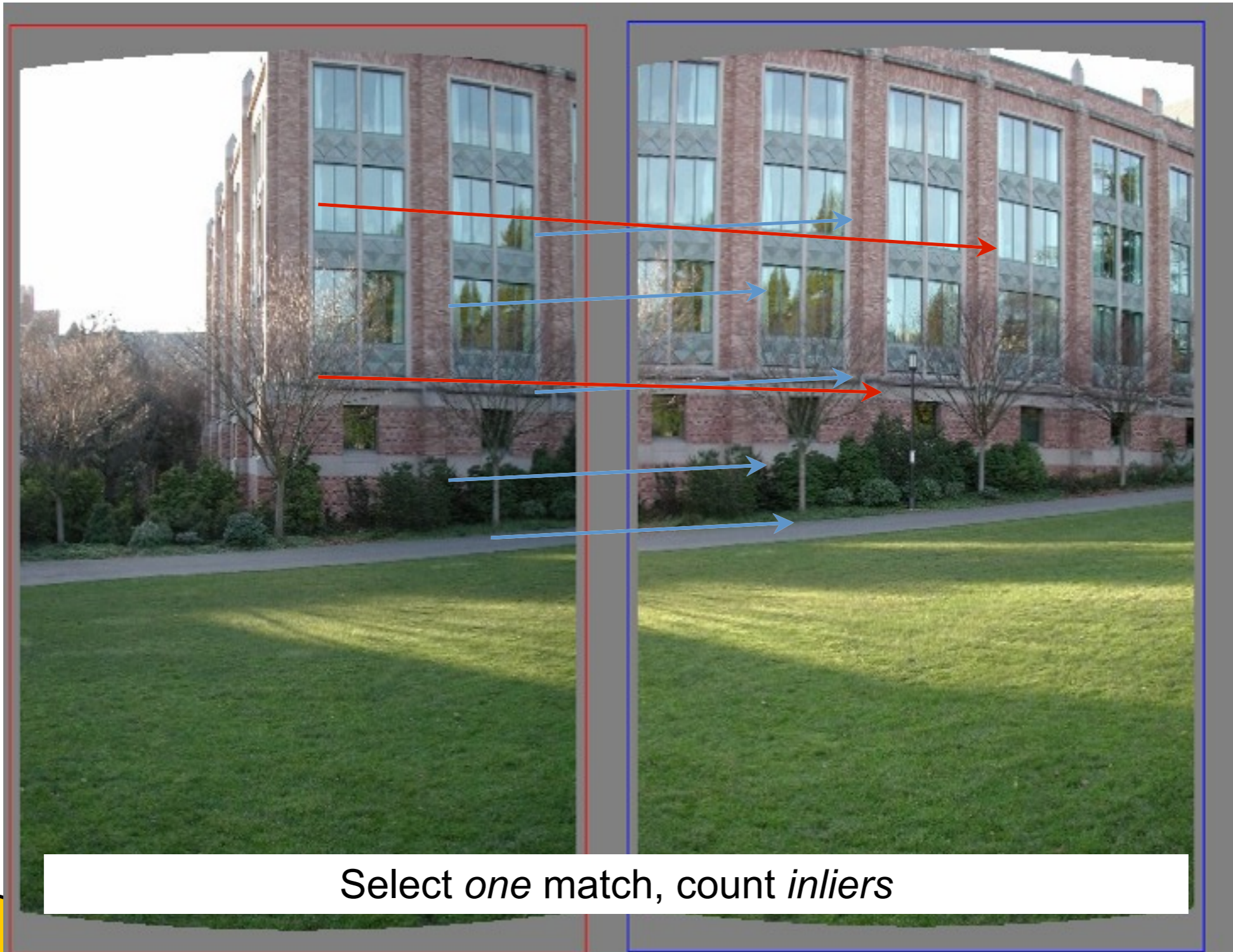
Matching features



What do we do about the “bad” matches?



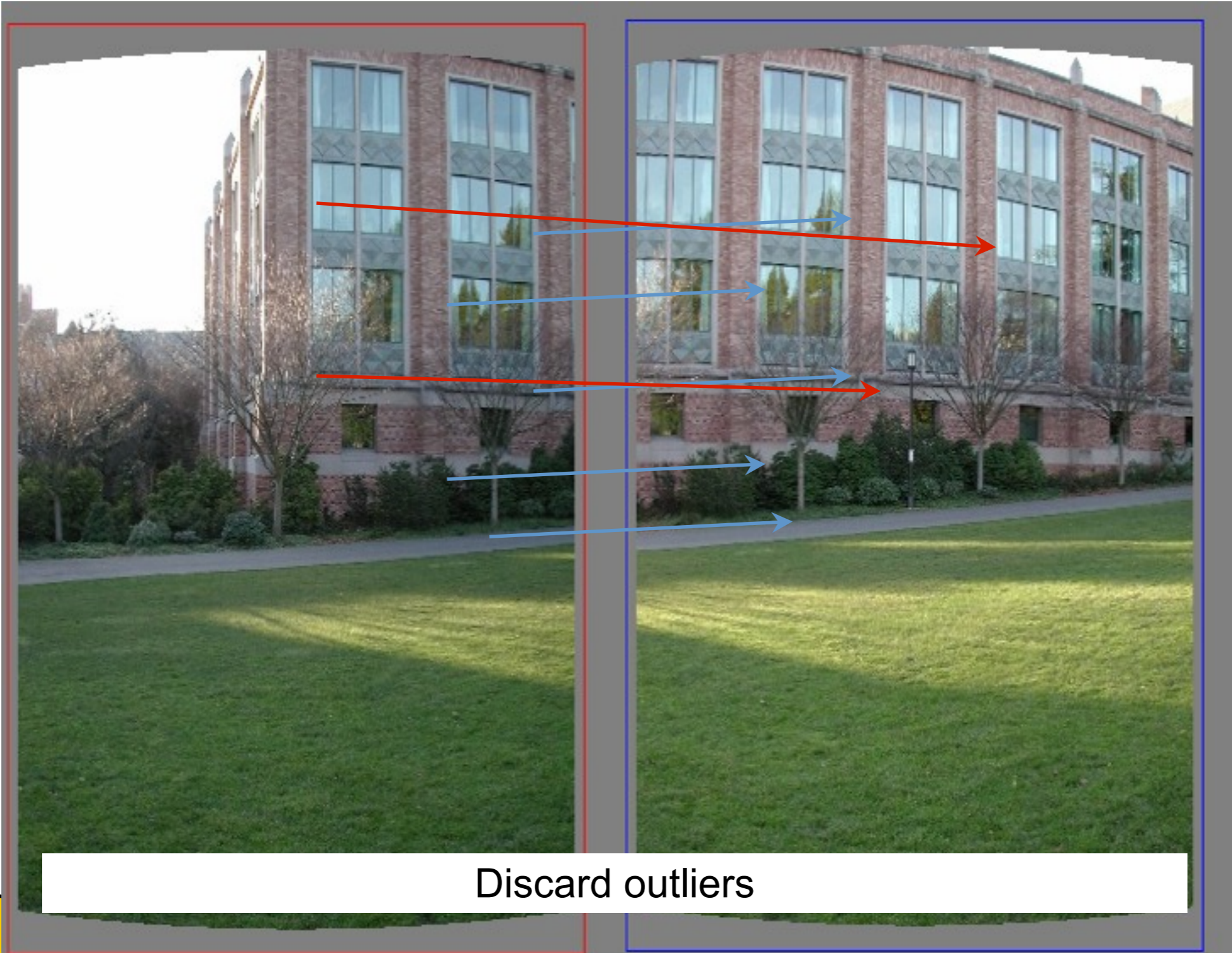
RANSAC



Select one match, count *inliers*



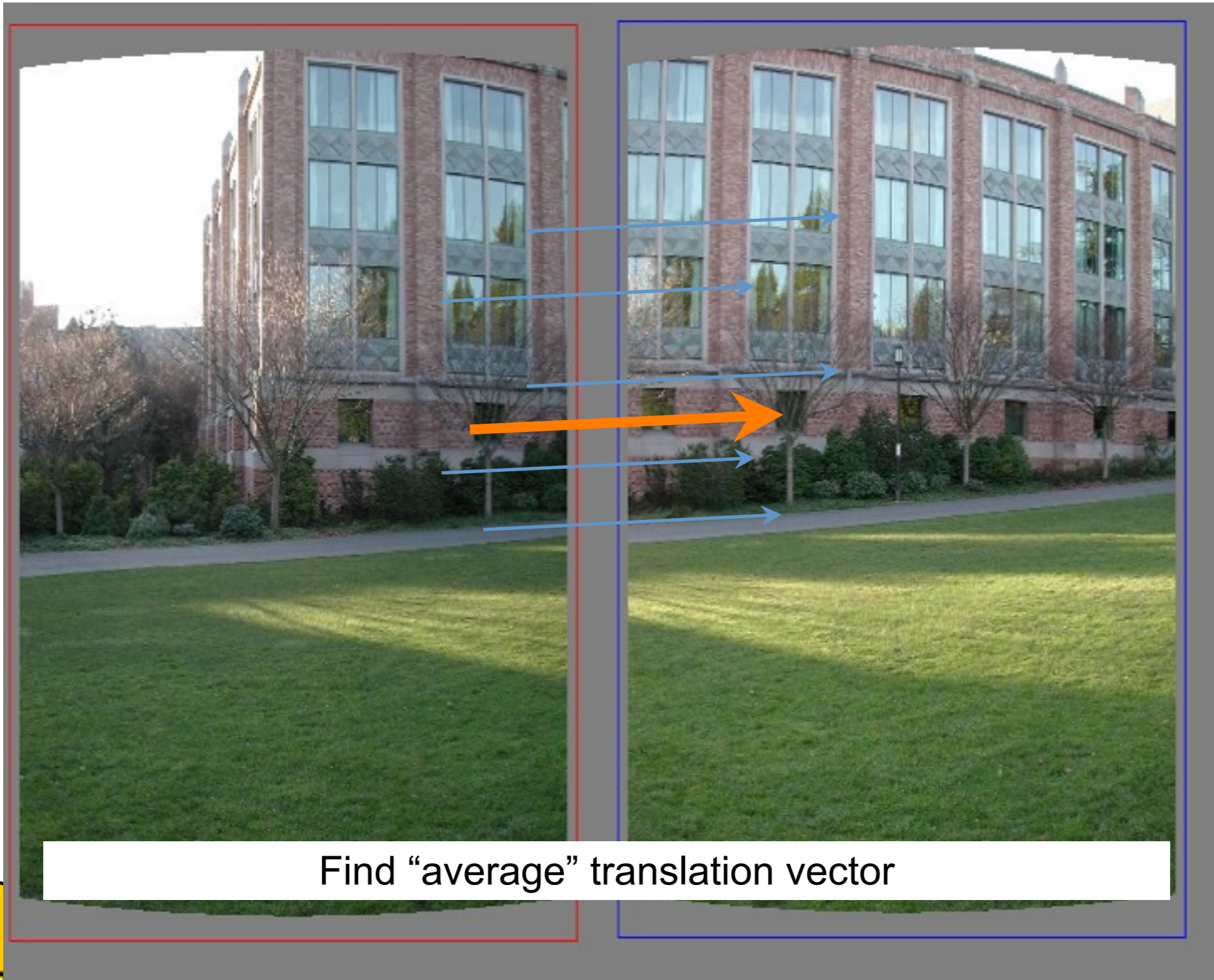
RANSAC



Discard outliers

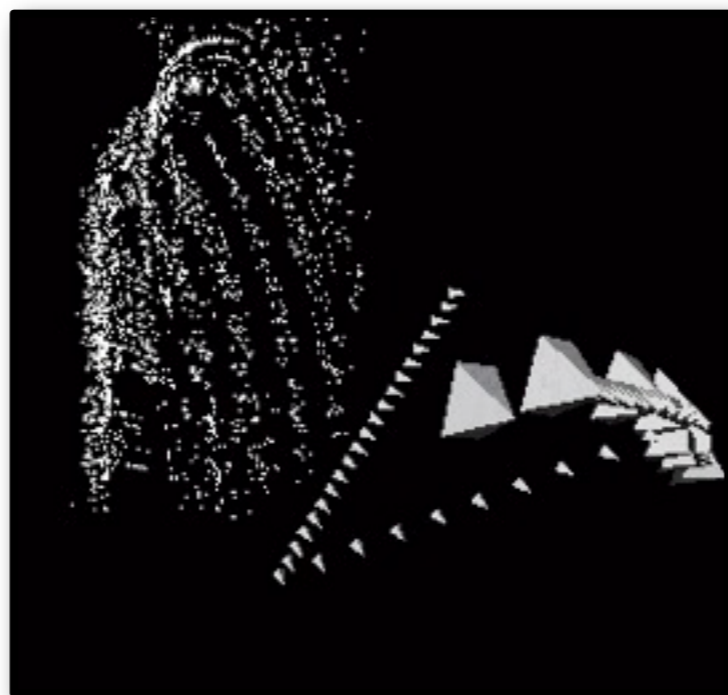
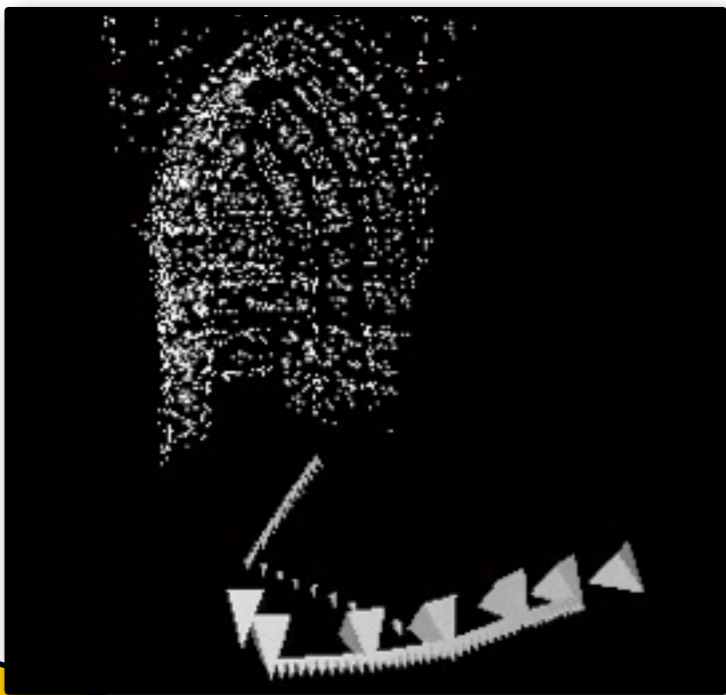
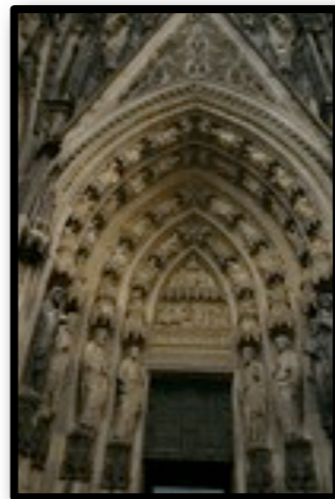
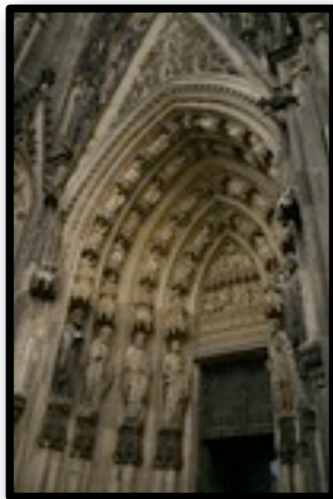


Refine Model Using Inliers





Wide Baseline Stereo





Photosynth

Photosynth: Your photos, automatically in 3D.

http://photosynth.net/

Microsoft Photosynth

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Photosynth

Photo Tourism

Exploring photo collections in 3D

Noah Snavely

University of Washington

Steven M. Seitz

Richard Szeliski

Microsoft Research

SIGGRAPH 2006

<http://photosynth.net/>



Building Rome in a Day

(from the Photosynth Guys)





4D Cities

Inferring Temporal Order of
Images From 3D Structure

Grant Schindler, Frank Dellaert, Sing Bing Kang

Georgia Institute of Technology

Microsoft Research



Mosaicking



- Techniques Used**
- Feature Detection and Matching
 - Model Fitting
 - Expectation Maximization
 - Graph Cuts (optional)



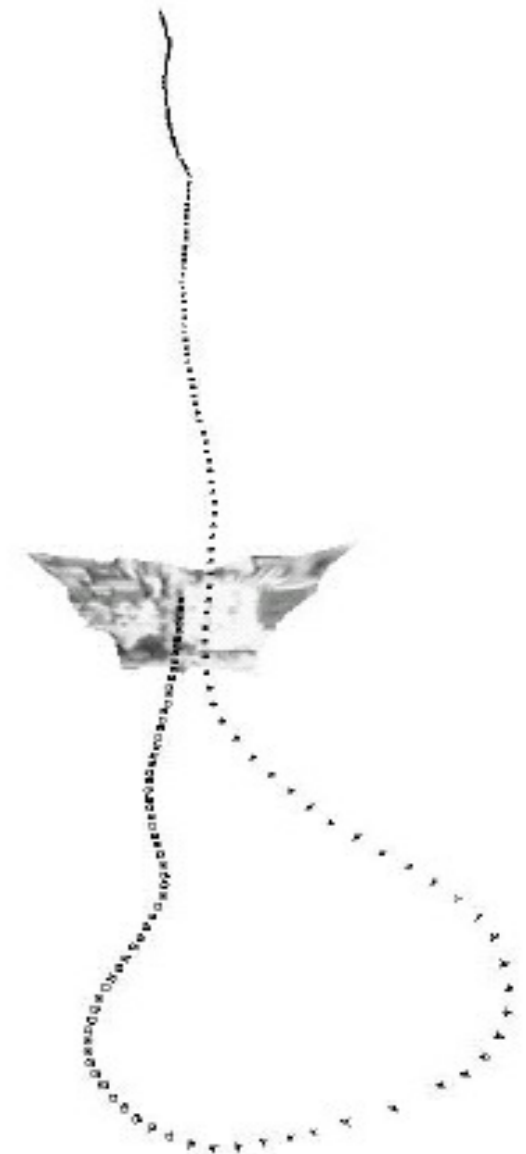
SLAM

Self Localization and Mapping

Uses features and stereo equations to compute its location and map its environment

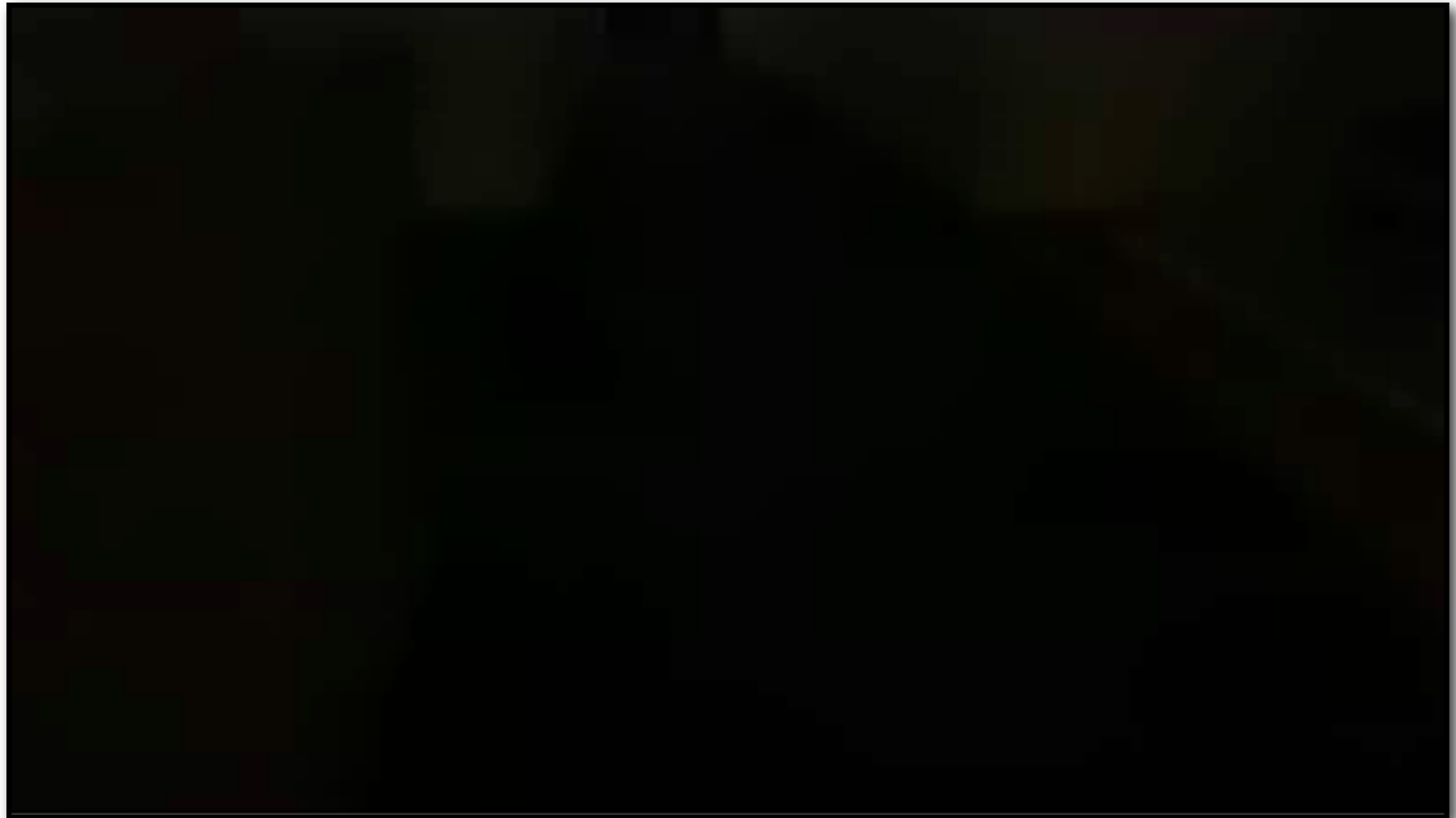
Equations solved, features still need work.

Without other sensors, no sense of scale.



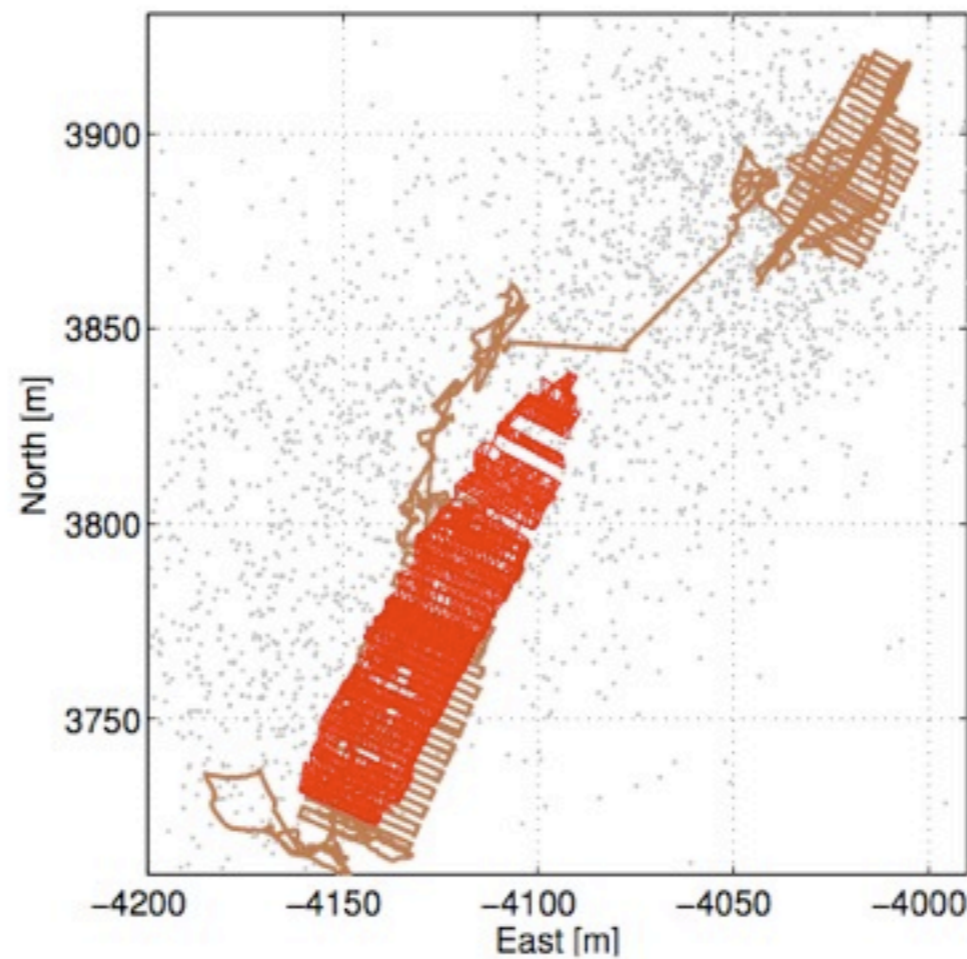


Helicopter SLAM





Visually Navigating the RMS Titanic with SLAM Information Filters





Bullet Time!

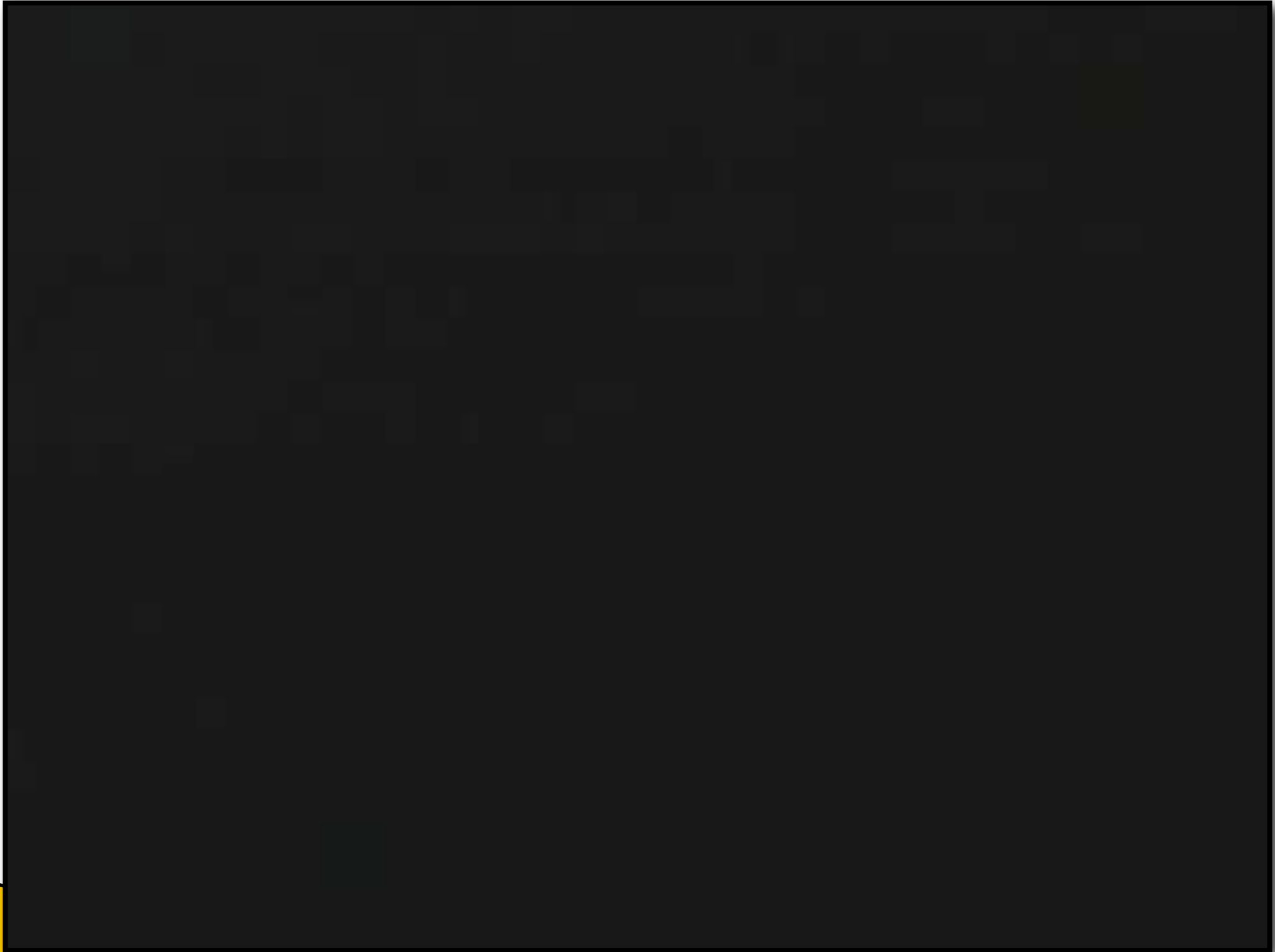


Video: The Matrix - Bullet Time

- Stereo
- View Morphing



Bullet Time





Clustering

Image



Clusters on intensity



Clusters on color



K-means clustering on intensity and color



K-Means Clustering

2006 Warner Independent Pictures



Algorithm

- Fix cluster centers and allocate points to closest center.
- Find centroid of clusters and recompute.
- Stop when no points change allegiances.



A Scanner Darkly

THE FOLLOWING **PREVIEW** HAS BEEN APPROVED FOR
ALL AUDIENCES
BY THE MOTION PICTURE ASSOCIATION OF AMERICA

THE FILM ADVERTISED HAS BEEN RATED

R	RESTRICTED 
	UNDER 17 REQUIRES ACCOMPANYING PARENT OR ADULT GUARDIAN
For drug and sexual content, language and a brief violent image	

®



Rotoscoping

A Scanner Darkly

2006 Warner Independent Pictures



Done semiautomatically in the movie, techniques exist to do it automatically.

Techniques Used

- Linear Filtering
- Clustering
- Edge Detection



Projections



Catadioptric Camera
(latin for mirror + lens)





Catadioptric Imaging

Multiview Radial Catadioptric Imaging for Scene Capture

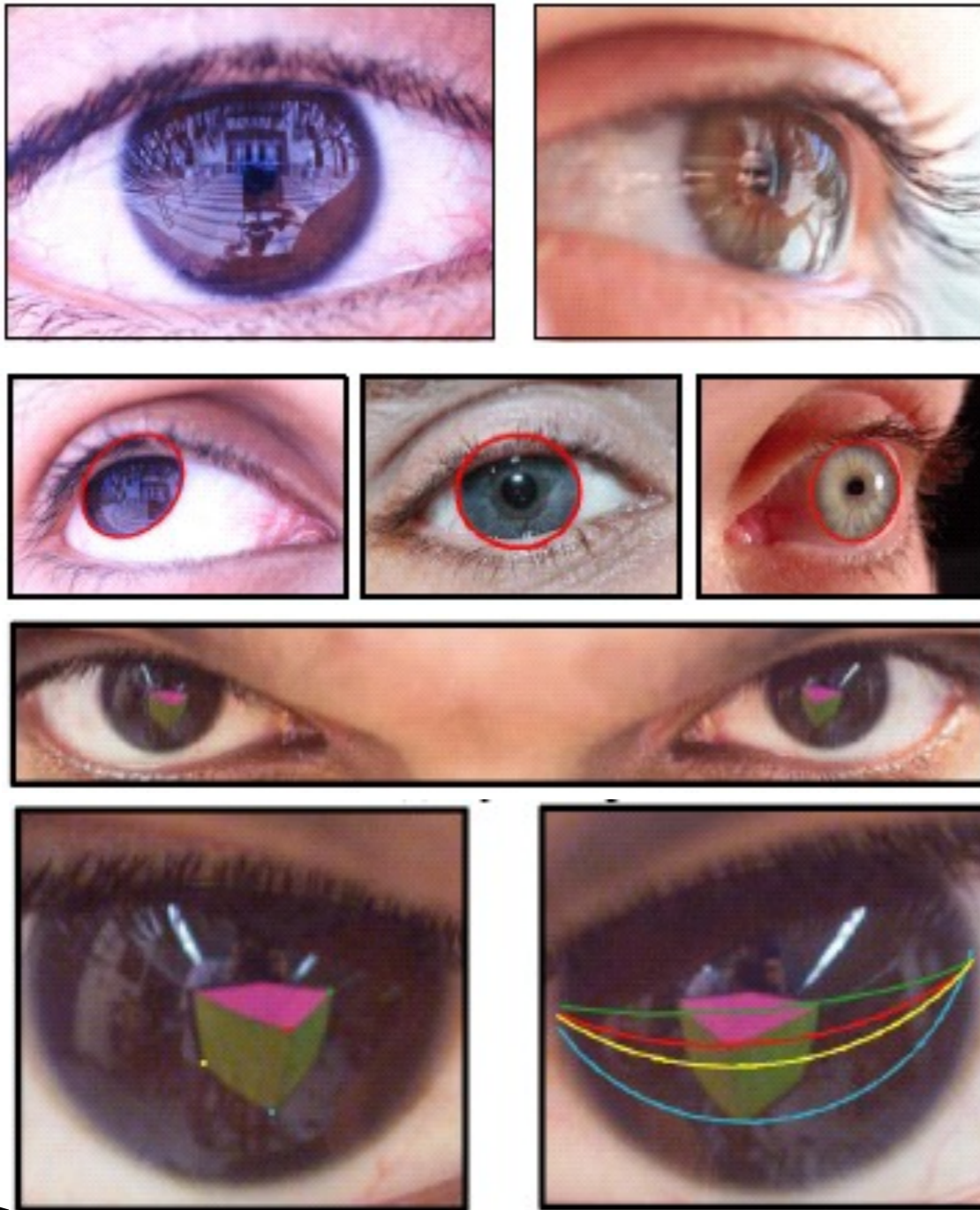
Sujit Kuthirummal

Shree K. Nayar

Columbia University



The World in an Eye



(a) Eye image (cropped)



(b) Spherical Panorama (cropped)

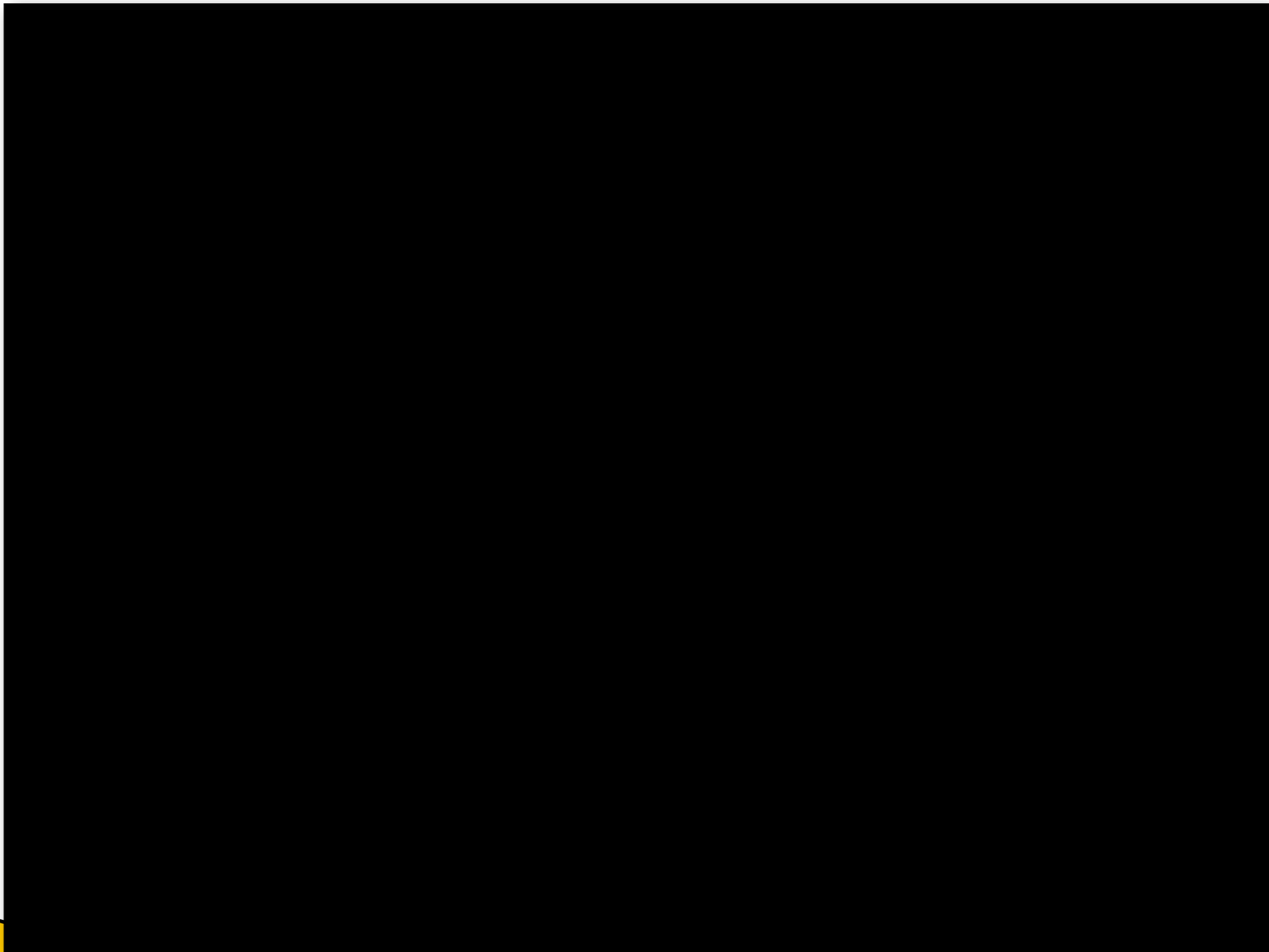


(c) Foveated retinal image (45° FOV)

(l) Interacting with a Computer



Plenoptic Imaging





Driving

Applications

- Structured and unstructured road following
- Lane detection
- Pedestrian detection avoidance
- Signal detection
- Cruise control
- Merge assistance
- Driver impairment detection



Competitions

- DARPA Grand Challenge
- DARPA Urban Challenge
- IGVC
- LAGR





Video Google



Retrieved key-frames from three different shots

