



RoboJackets
FIRST - IGVC - BATTLEBOTS - ROBOCUP

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LabVIEW Part 2: Motor Control

October 14, 2008

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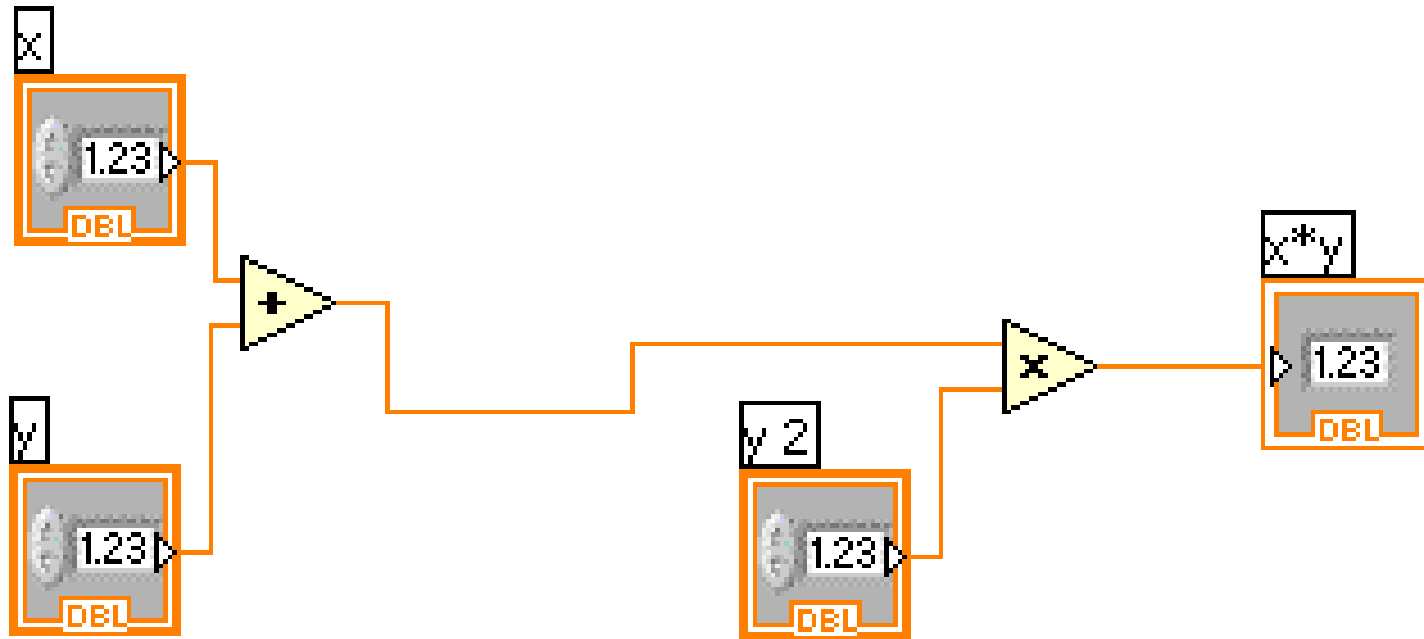
Pop Quiz! (FOR CANDY!!!)

- What is a program in LabVIEW called?
- What are the two main components of the LabVIEW interface?
- What color is a boolean variable?





Pop Quiz! (FOR CANDY!!!)

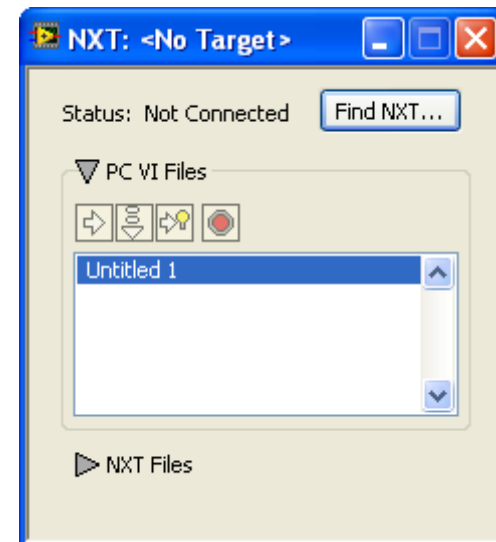
- What order do instructions execute?
- What is the output of the following?





Pop Quiz! (FOR CANDY!!!)

- What does this mean? 
- What does this do? 
- What happens when I type <Ctrl+E>?
- Describe the buttons:





Goals for Today

- Brief review
- Open Loop Motor Control
- Feedback (encoders)
- Closed Loop Motor Control



Open Loop Motor Control



Open Loop Motor Control

- Check out
 - **NXT Toolkit>> NXT Library>> Output**
- Demo of one block (rely on help)
- Each group pick a block
 - Try it out
 - Show the class
- Review output blocks



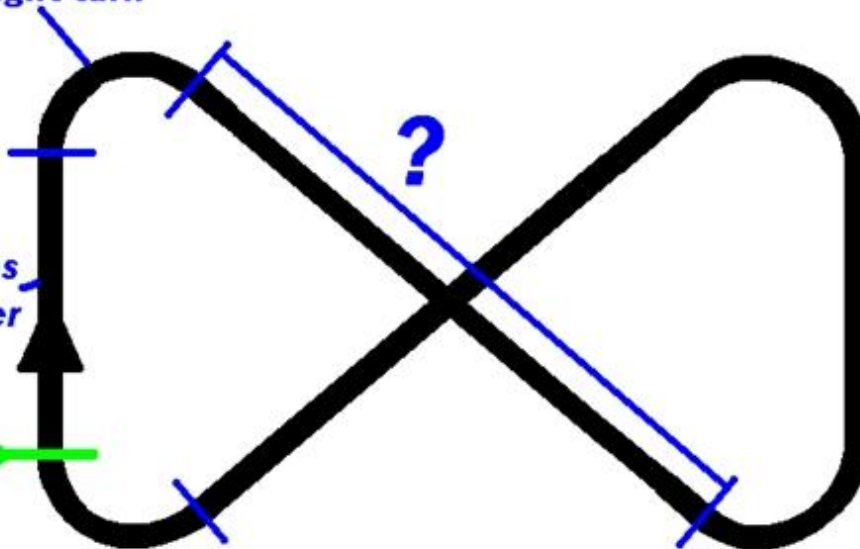
Open Loop Motor Control

Activity!

*260 degrees
75% power
Level 80 right turn*

*3 rotations
75% power*

START



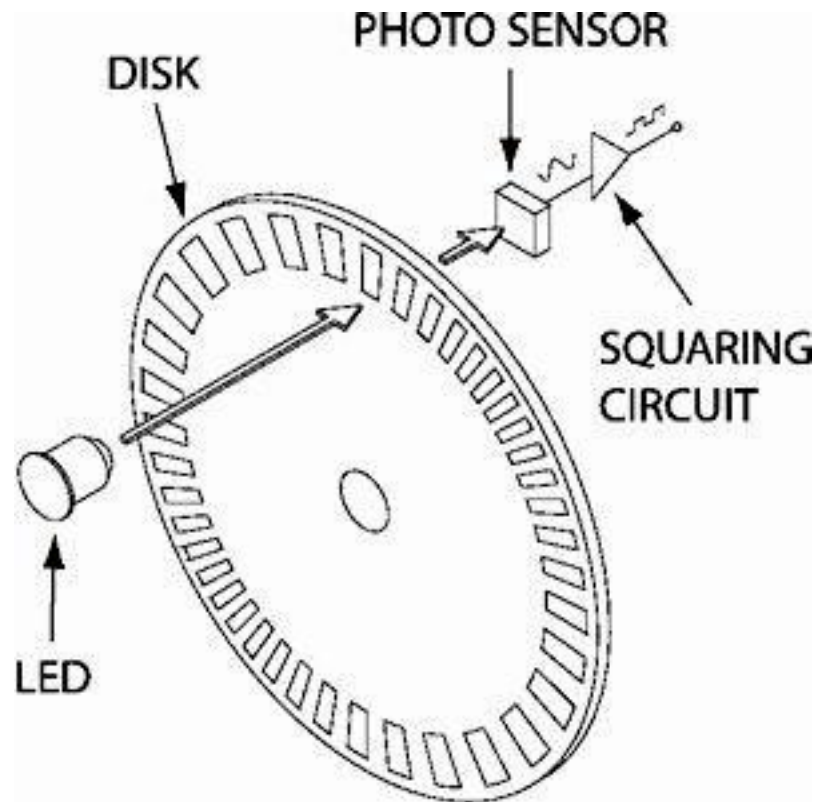
- Teams judged on how close they get to their starting position and orientation
- Must complete 3 laps
- Coast between blocks



Feedback



Feedback (Encoders)





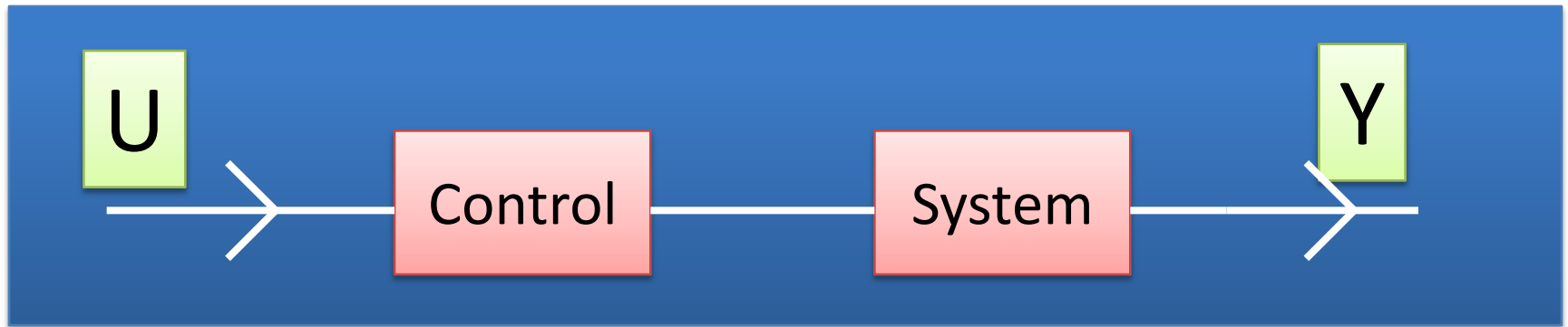
Feedback (Encoders)

- **Demo:** numerical output
- **Guided activity:** etch-a-sketch



Control

- What is a control system?



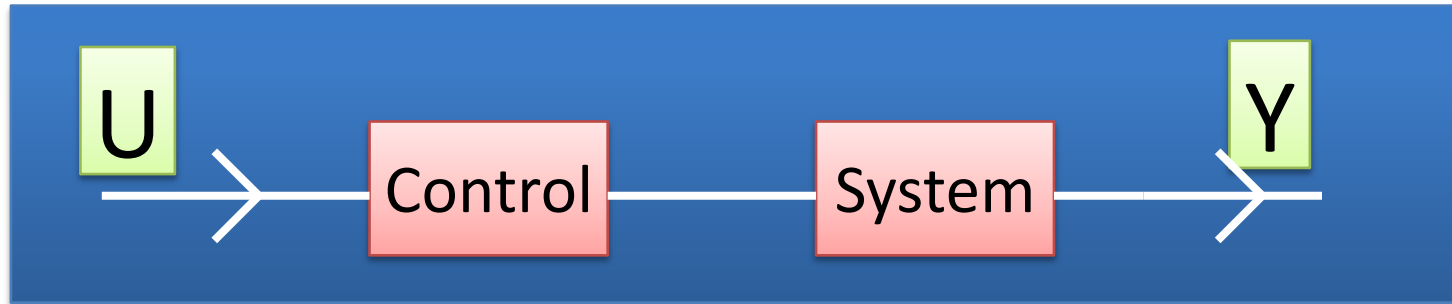


Control



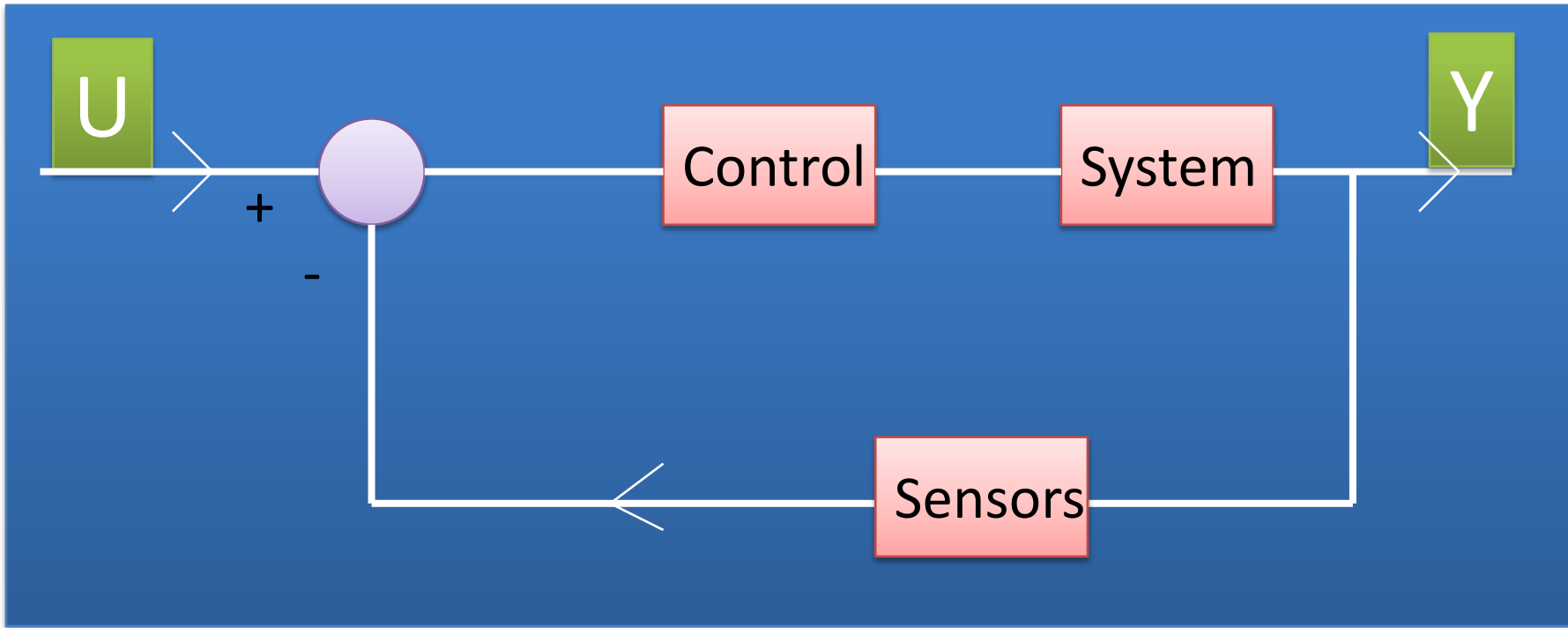
Control - Thermostat

- Input (U) = Wanted Temperature (User)
- System = AC + Room
- Control = Microcontroller to turn AC on or off
- Output (Y) = Room Temperature





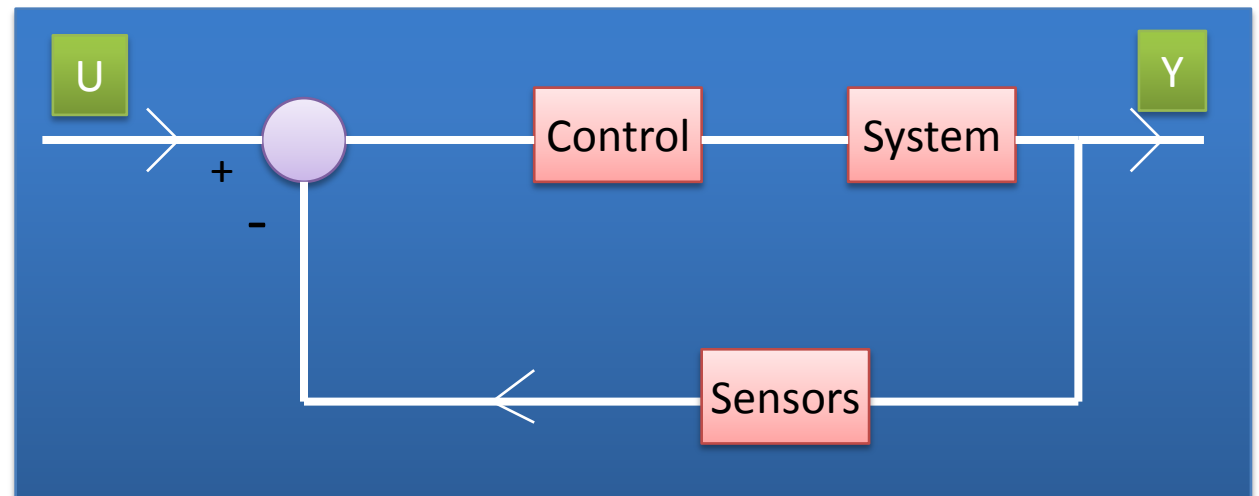
Closed Loop Control





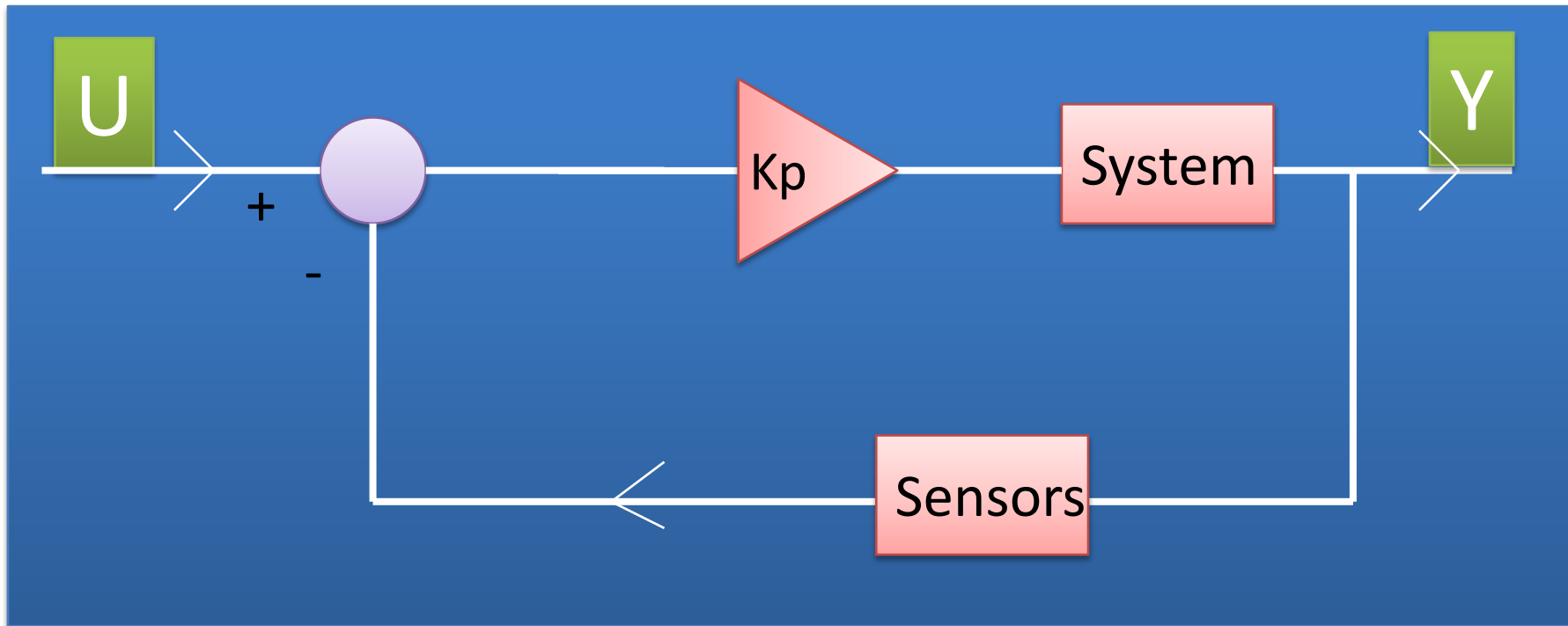
Closed Loop Control - Thermostat

- Input (U) = Desired Temperature (User)
- System = Room + AC
- Sensors = Digital Thermometer
- Control = Microcontroller to turn AC on or off
- Output (Y) = Room Temperature





Proportional Controller



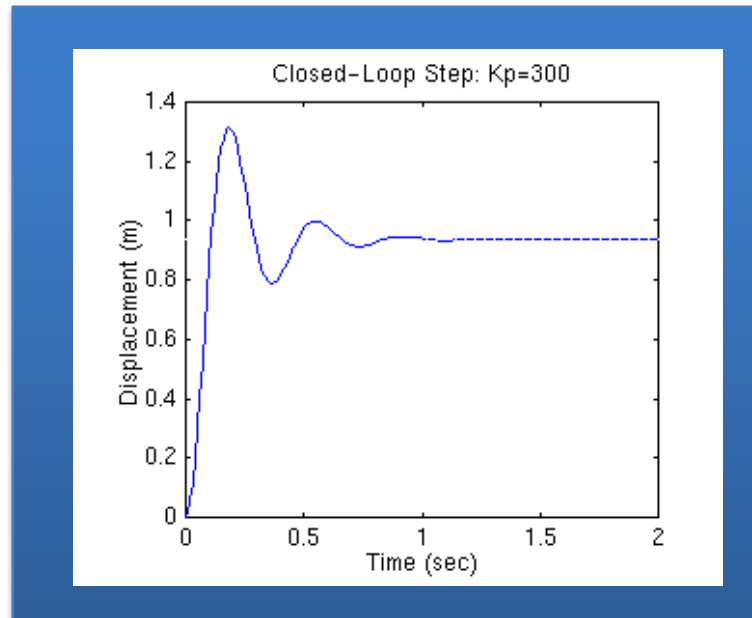


Proportional Controller

- To handle the present, the error is multiplied by a proportional constant K_p , and sent to the output.

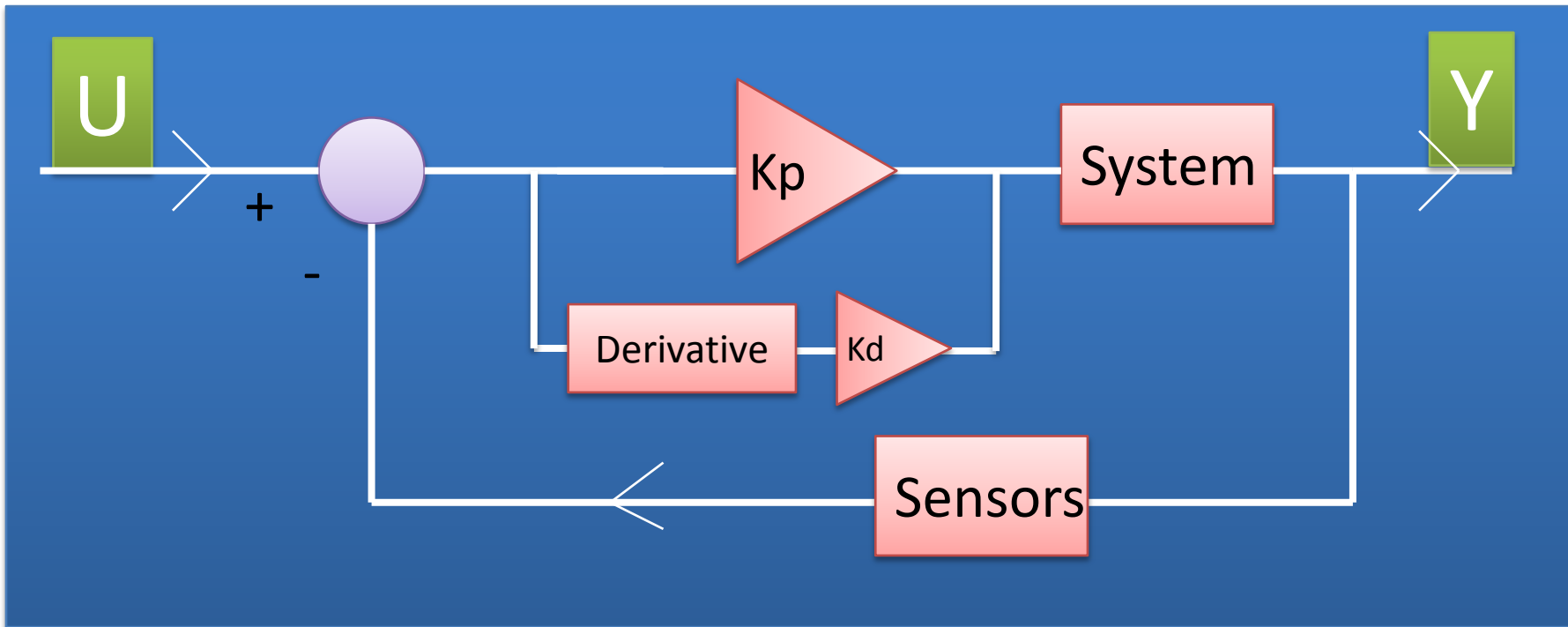
Error = Desired Value – Actual Value

Output = Error * K_p





Proportional – Derivative Controller

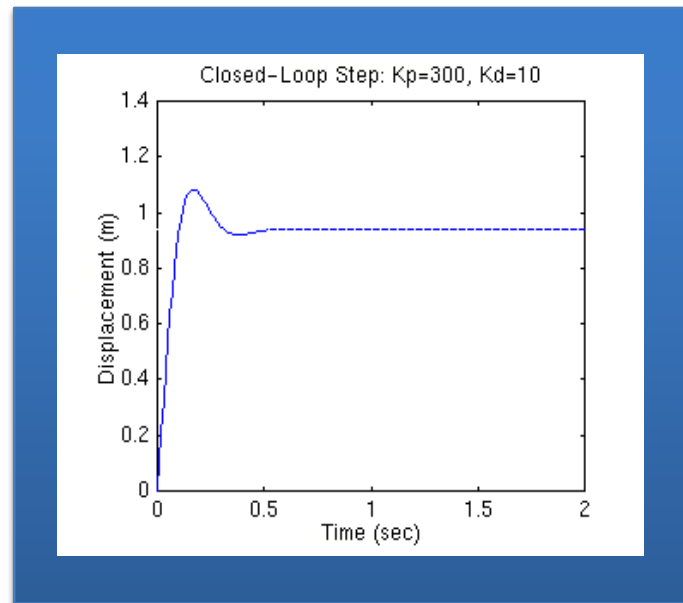




Proportional – Derivative Controller

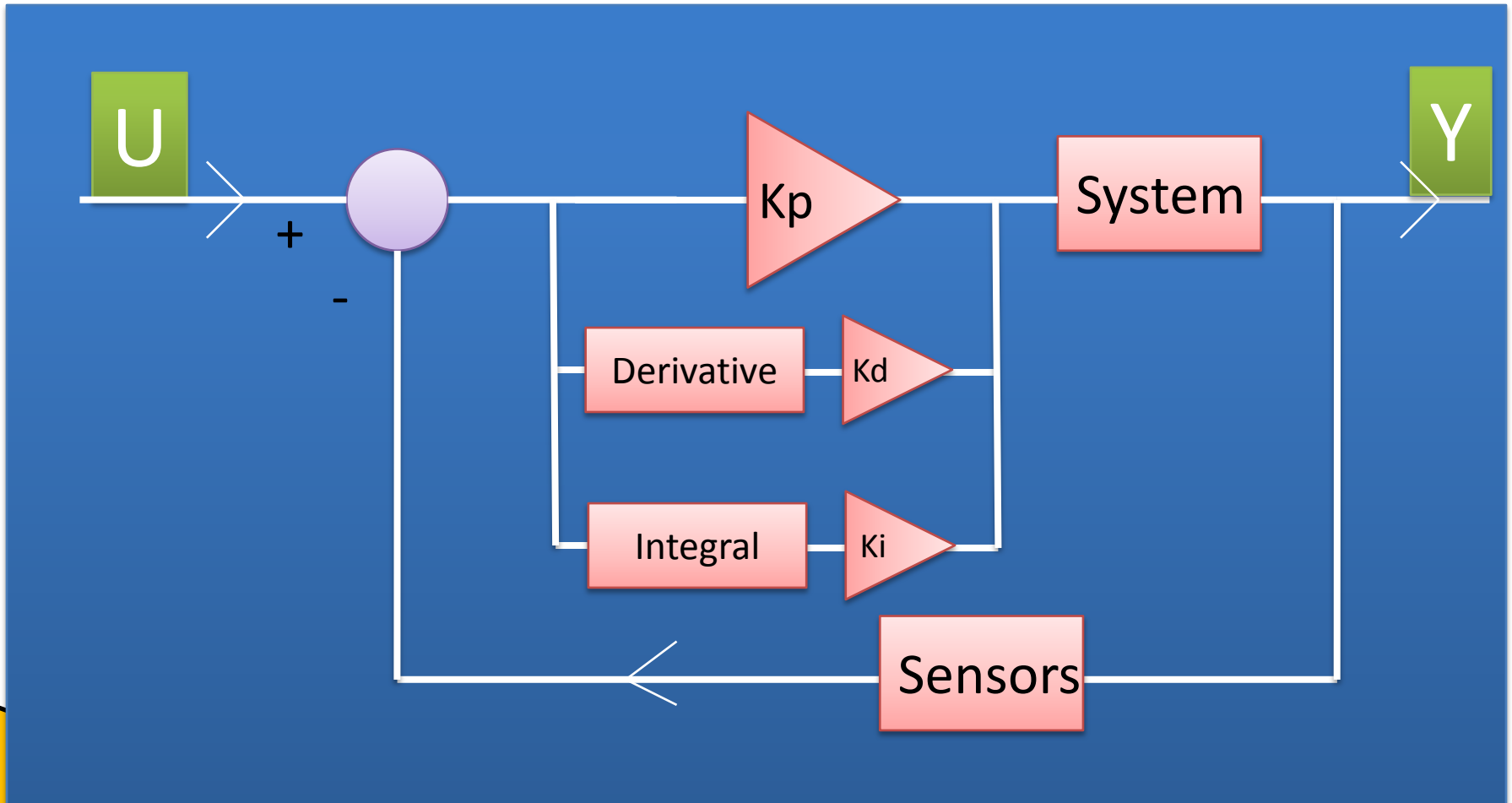
- To handle the future, the first derivative of the error (its rate of change) is calculated with respect to time, and multiplied by the constant K_d , and added to the proportional term.

$$\text{Output} = (\text{Error} * K_p) + ((\text{Change in Error} / \text{Time}) * K_d)$$





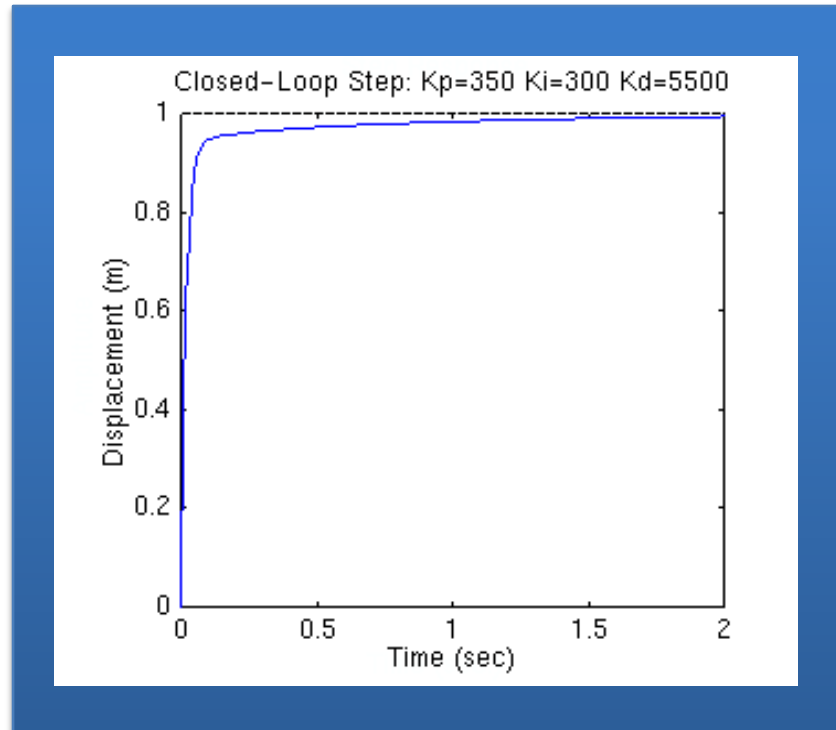
Proportional – Integral - Derivative Controller





Proportional – Integral - Derivative Controller

Output = (Error * P) + (Sum of the Error * I) + ((Change in Error / Time) * D)





Proportional – Integral - Derivative Controller

- **Tuning suggestion:**
 - **Start with just P control** ($I = D = 0$) until the system starts to oscillate, meaning it reaches the target, overshoots, reaches the target, undershoots and repeats this process.
 - **Increase I** until this oscillation stops; the control should be smoother now, but may be slow.
 - **Then increase D** until the system reaches its target at an acceptable speed (depending on the circumstances, overshoot may or may not be desirable).



Proportional – Derivative Controller

Demo/Activity



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