



RoboJackets



THE ARTHUR M. BLANK
FAMILY FOUNDATION

TE Sessions - Electrical Power
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www.robojackets.org



Electromagnetism



Name	Differential form	Integral form
Gauss's law:	$\nabla \cdot \mathbf{E} = \frac{\rho}{\epsilon_0}$	$\oint_S \mathbf{E} \cdot d\mathbf{A} = \frac{Q_S}{\epsilon_0}$
Gauss' law for magnetism (absence of magnetic monopoles):	$\nabla \cdot \mathbf{B} = 0$	$\oint_S \mathbf{B} \cdot d\mathbf{A} = 0$
Faraday's law of induction:	$\nabla \times \mathbf{E} = -\frac{\partial \mathbf{B}}{\partial t}$	$\oint_{\partial S} \mathbf{E} \cdot d\mathbf{l} = -\frac{d\Phi_{B,S}}{dt}$
Ampère's Circuital Law (with Maxwell's correction):	$\nabla \times \mathbf{B} = \mu_0 \mathbf{J} + \mu_0 \epsilon_0 \frac{\partial \mathbf{E}}{\partial t}$	$\oint_{\partial S} \mathbf{B} \cdot d\mathbf{l} = \mu_0 \mathbf{I}_S + \mu_0 \epsilon_0 \frac{d\Phi_{E,S}}{dt}$



Electromagnetism

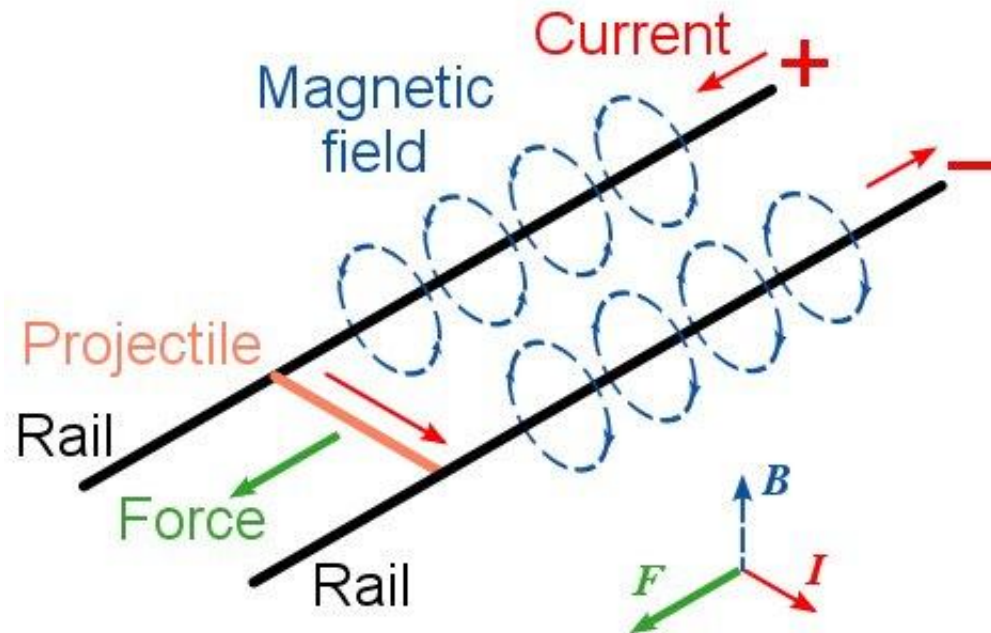


- Duality – electricity and magnetism are the same “thing”
 - Aside: QED relates EM and nuclear
- Maxwell's Equations
- Mechanical force can be applied by electromagnetism (Lorentz Force)

$$F = q [E + v \times B]$$

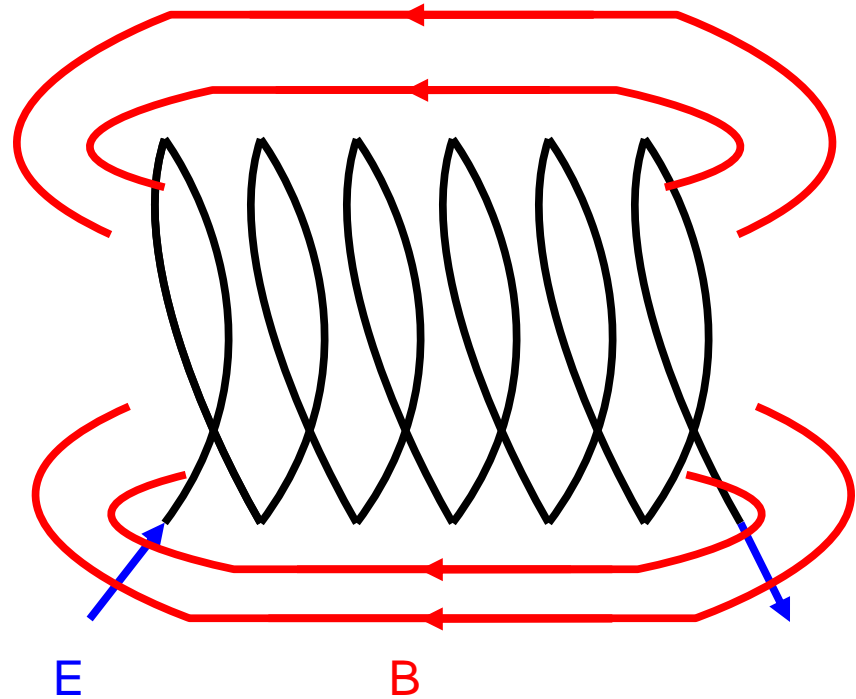
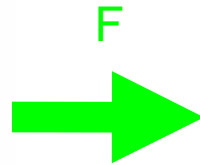


Railgun





Electromagnet





Energy



- Energy
 - Unit – Joules
 - Energy is energy regardless of sign





Power



- Rate of electrical energy transfer
- Power is converted to work
 - Heat (heaters)
 - Force (motors and solenoids)
 - Sound (speakers)
- Signs
 - Negative => Absorption
 - Positive => Supply



Circuit Elements



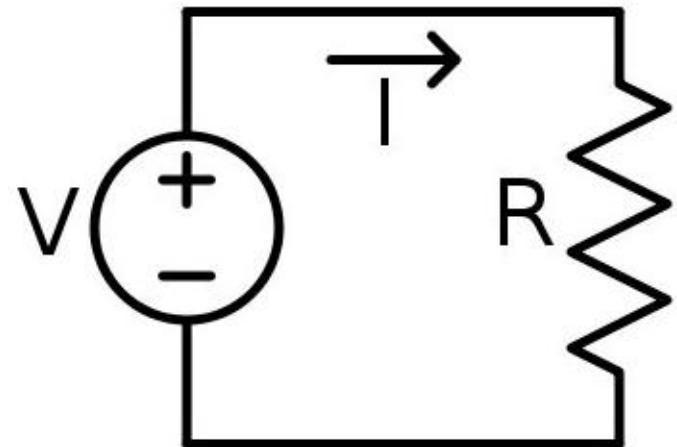
- Wire – Connects circuit elements
- Switch – Interrupts current flow
- Resistor – Resists current flow
- Capacitor – Resists change in voltage
- Inductor – Resists change in current
- Fuse/Breaker – interrupts *excessive* current flow
- Battery – Stores electrical energy chemically



Wire



- Connects circuit elements with (ideal) zero resistance
- Strict rules in FIRST
 - Gauge (ga, awg)
 - Color
- Activity

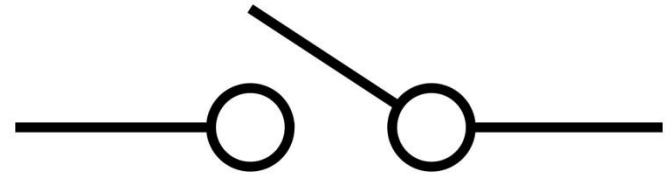




Switch



- Interrupts the flow of current
- Electronic switches
 - FETs
 - Relays (SPIKEs)
- Activity

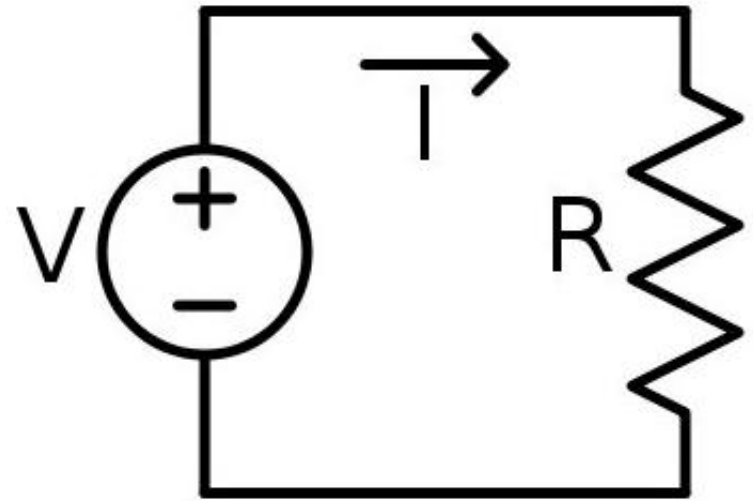




Resistor

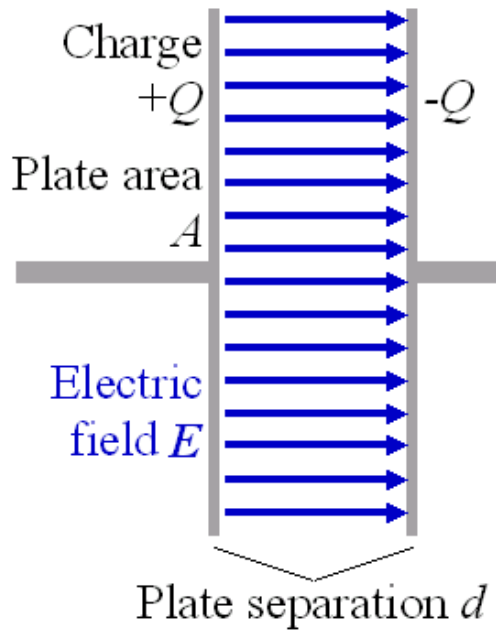


- Resists current flow
- By producing a voltage
- $V = IR$ (Ohm's Law)

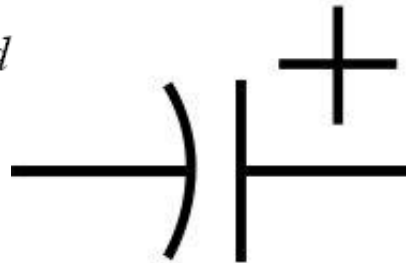




Capacitor



- Stores energy as charge
- Resists change in voltage
 - Fast changes imply filtering
 - Slow changes imply energy storage

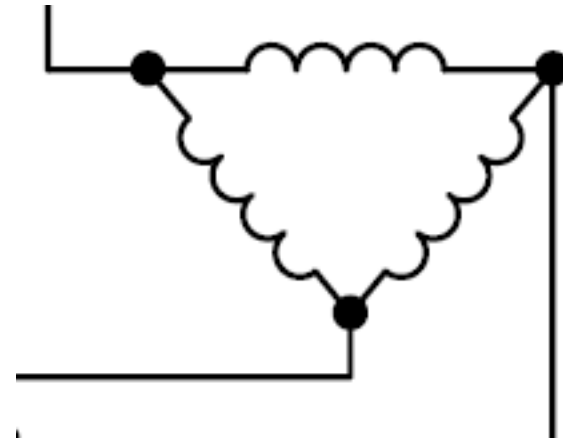




Inductor



- Resists change in current
- Through *magnetism*
- Motors
- Solenoids
- Filtering

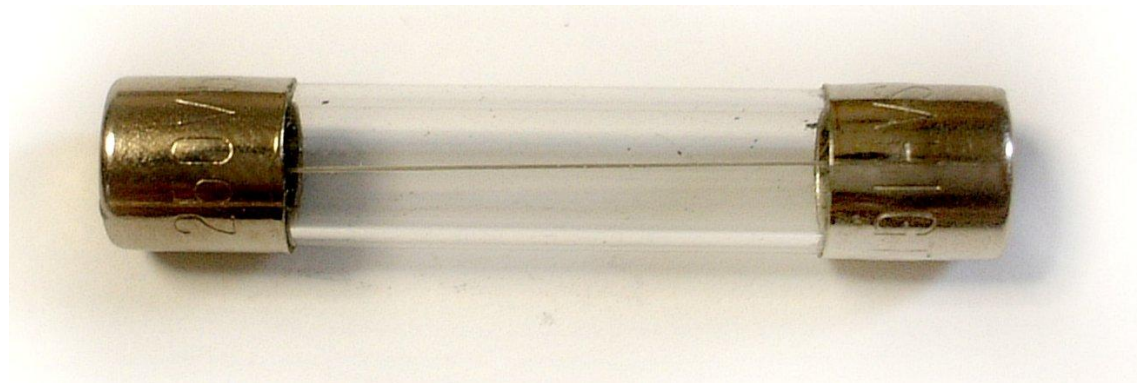
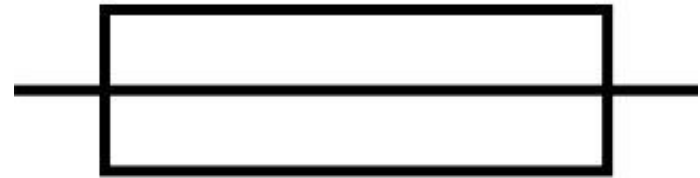




Fuse/Breaker



- Interrupt *excessive* current flow
- Strict FIRST rules
- ESSIENTIAL SAFETY DEVICE





Battery



- Stores electrical energy chemically
- Strict FIRST rules
- Lead Acid
- Use the charger they give you
- Charge at 2.4 V / Cell



Energy Conversion

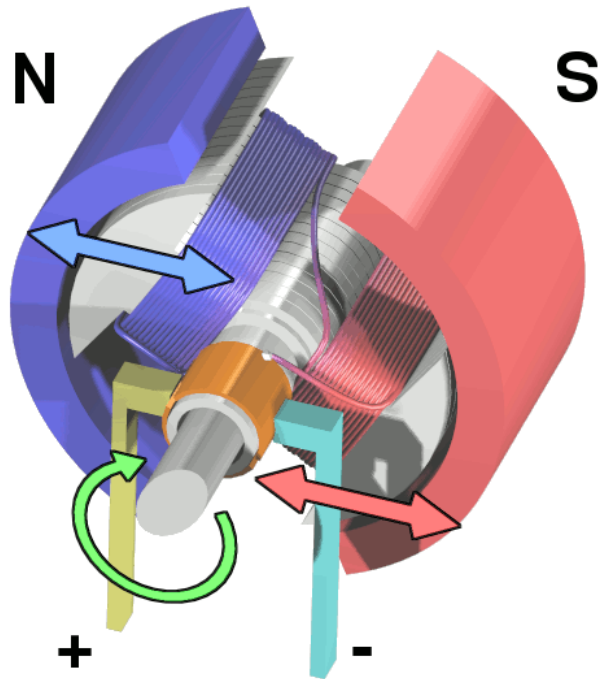


- Heat – resistive coils
- Mechanical force
 - Motors
 - Solenoids
- Sound – speakers





How DC Motors Work



- DC voltage in coil turns armature into an electromagnet
- This magnetic field interacts with the stators
- Producing a rotational force on the armature
- Commutation changes and process repeats



Electrical Properties



- FORCE VARIES WITH APPLIED VOLTAGE!!!
 - See Lorentz Force
- DC motors have inductance and resistance
- Coil -> Inductance
- Wire -> Resistance
- Other properties: Rotor Inertia, Speed Constant, Torque Constant



Motor Control



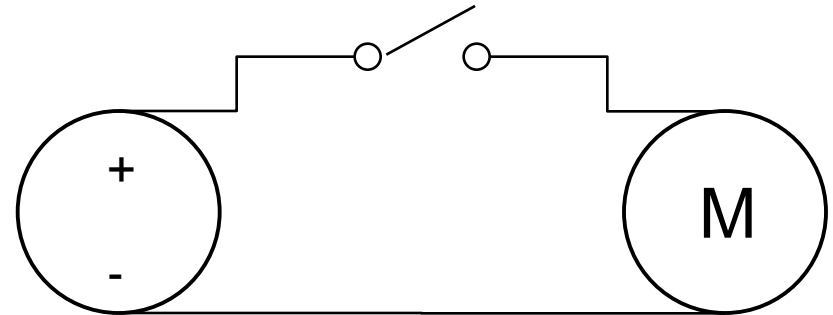
- Voltage Control
 - Resistor – Don't actually do this!
 - Amplifier (Class A) – Don't actually do this!
 - H Bridge (Class D) – Do this!
 - Switch
 - Relay



Switch/Relay

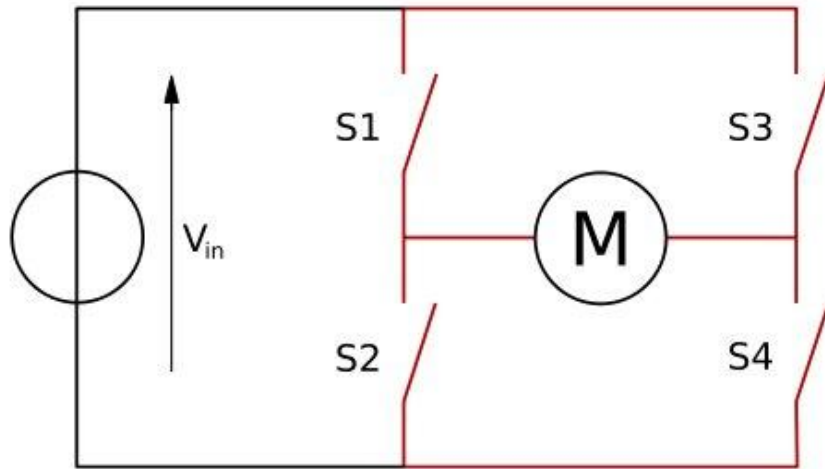


- Easy
- Unidirectional
- (Bidirectional)
- Slow (relatively)
- Mechanical (possibly)

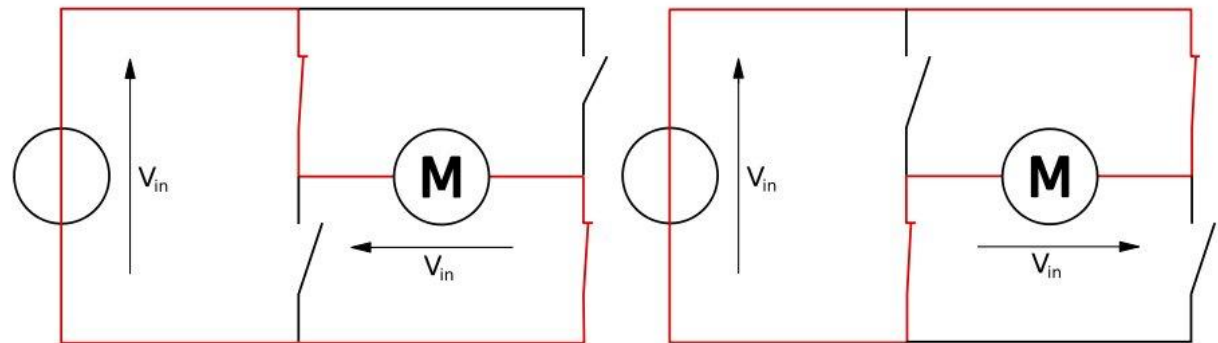




H Bridge



- Vary speed
- Direction change
- Solid state





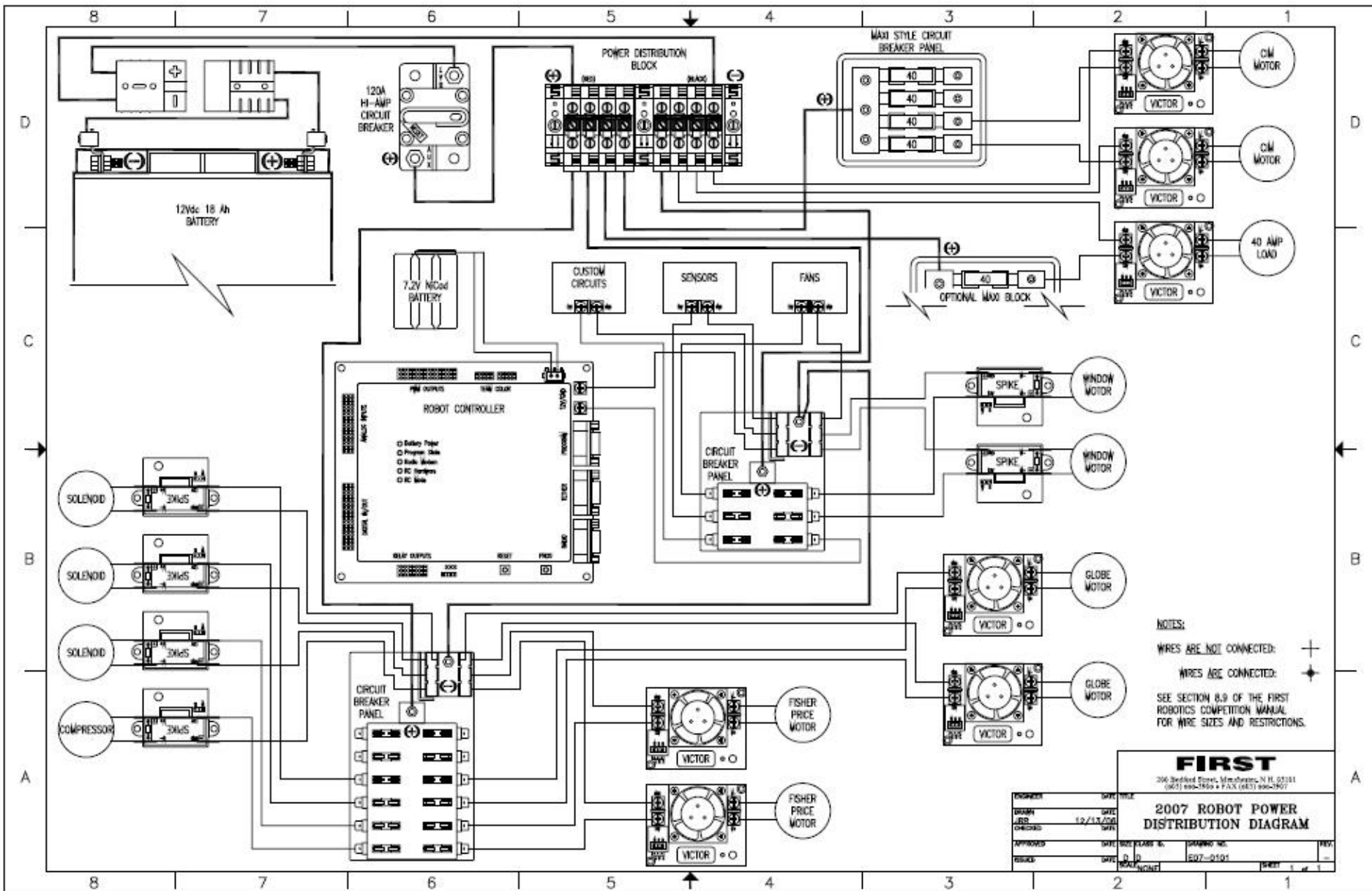
FIRST Electronics



- Strict rules
 - SAFETY
- Most parts supplied
- External Circuit – area of innovation
- Additional sensors



FIRST Elect Diagram





Activity



Build an electromagnet!



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